

# Memory Profiling in Pharo

**Sebastian JORDAN-MONTAÑO**

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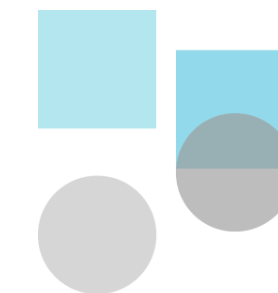
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August 2023

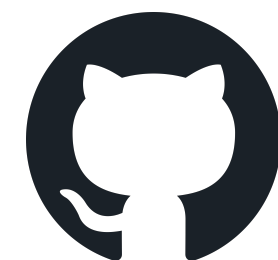
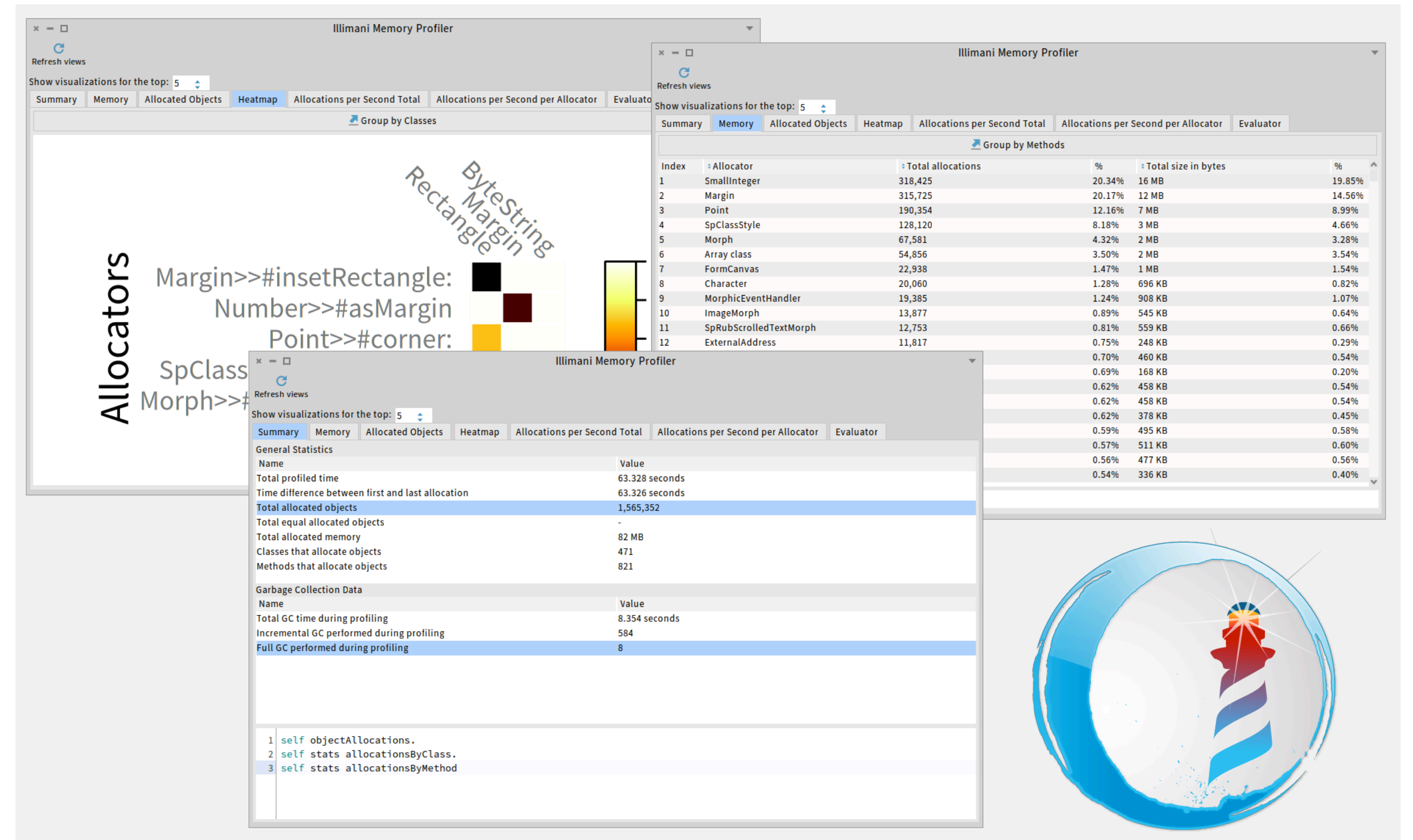
# About me

- **Bachelor's:** Software Engineer, UCB, Bolivia
- **Master's:** Software Engineering, UL, France
- **PhD:** Starting in profiling
- **Interests:** Music (progressive rock, Charly), languages, sports, Pharo



# Illimani: a Pharo memory profiler

- Open-source MIT license
- Detects object allocation sites
- Tracks object lifetimes
- Allocation matrix
- Unmodified VM
- Density chart
- Memory consumption tables
- Rich object-oriented model



[github.com/jordanmontt/illimani-memory-profiler](https://github.com/jordanmontt/illimani-memory-profiler)

# Object allocation sites

*We define an object allocation site as the textual location in the source code where the object was created [1]*

```
AthenstextScanner >> initialize
```

```
lines := OrderedCollection new
```

```
...
```

Allocation site



[1] **Memento Mori: Dynamic Allocation-Site-Based Optimizations**

Daniel Clifford Hannes Payer Michael Stanton Ben L. Titzer

# Capture object allocation sites

In Pharo, almost all computations are done by sending a message. This is also true when allocating objects.

# Allocating an object

```
OrderedCollection new
```



# Allocating an object

```
OrderedCollection class >> new  
  
^ self new: 10
```

```
OrderedCollection class >> new: anInteger  
  
^ self basicNew setCollection:  
  (self arrayType new: anInteger)
```

```
Behavior >> basicNew  
  
<primitive: 70>
```

```
Array class >> basicNew: size  
  
<primitive: 71>
```

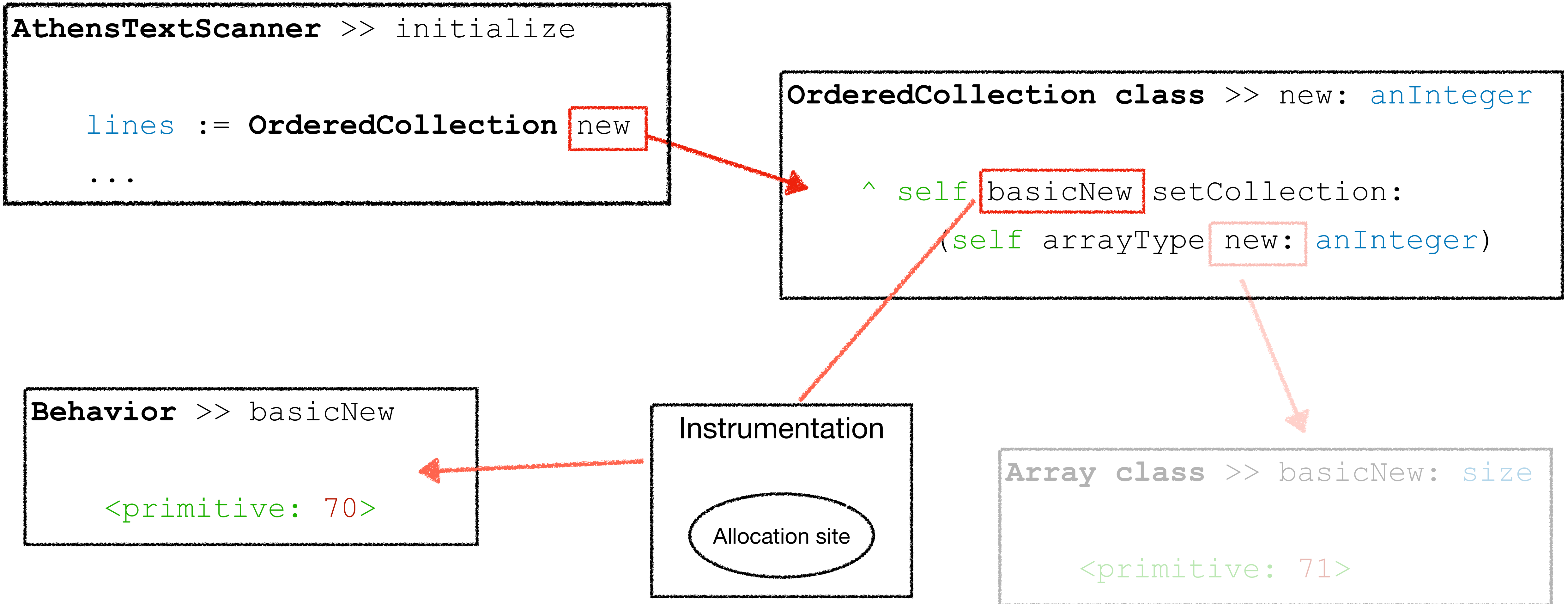
# Instrumenting object allocation sites in Pharo

We've instrumented 3 methods that allocate objects to capture when they will be called and then filter the execution stack.

- Behavior >> `basicNew`
- Behavior >> `basicNew:`
- Array class >> `new:`



# Capture object allocation sites



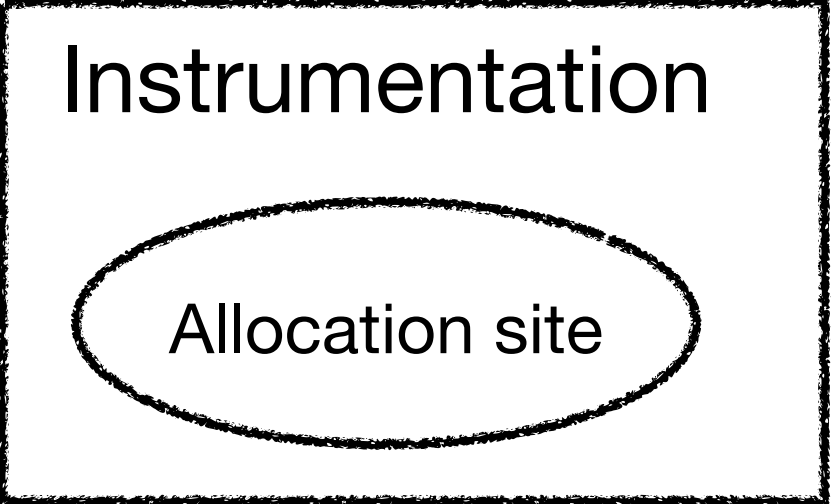
# Allocating an object

```
AthenasTextScanner >> initialize  
  
lines := OrderedCollection new  
...
```

```
OrderedCollection class >> new: anInteger  
  
^ self basicNew setCollection:  
  (self arrayType new: anInteger)
```

```
Behavior >> basicNew  
  
<primitive: 70>
```

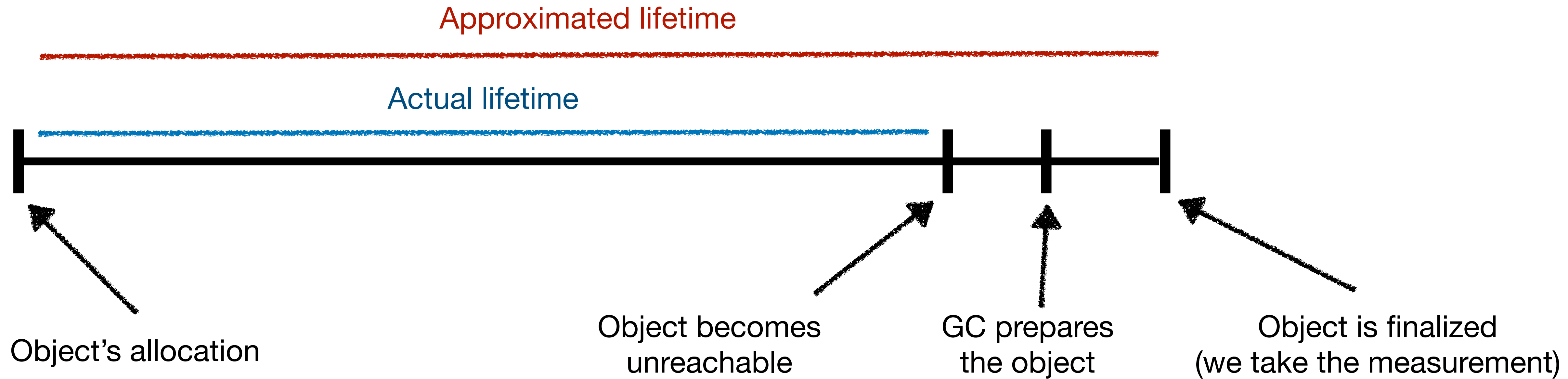
```
Array class >> basicNew: size  
  
<primitive: 71>
```



# An object's (approximated) lifetime

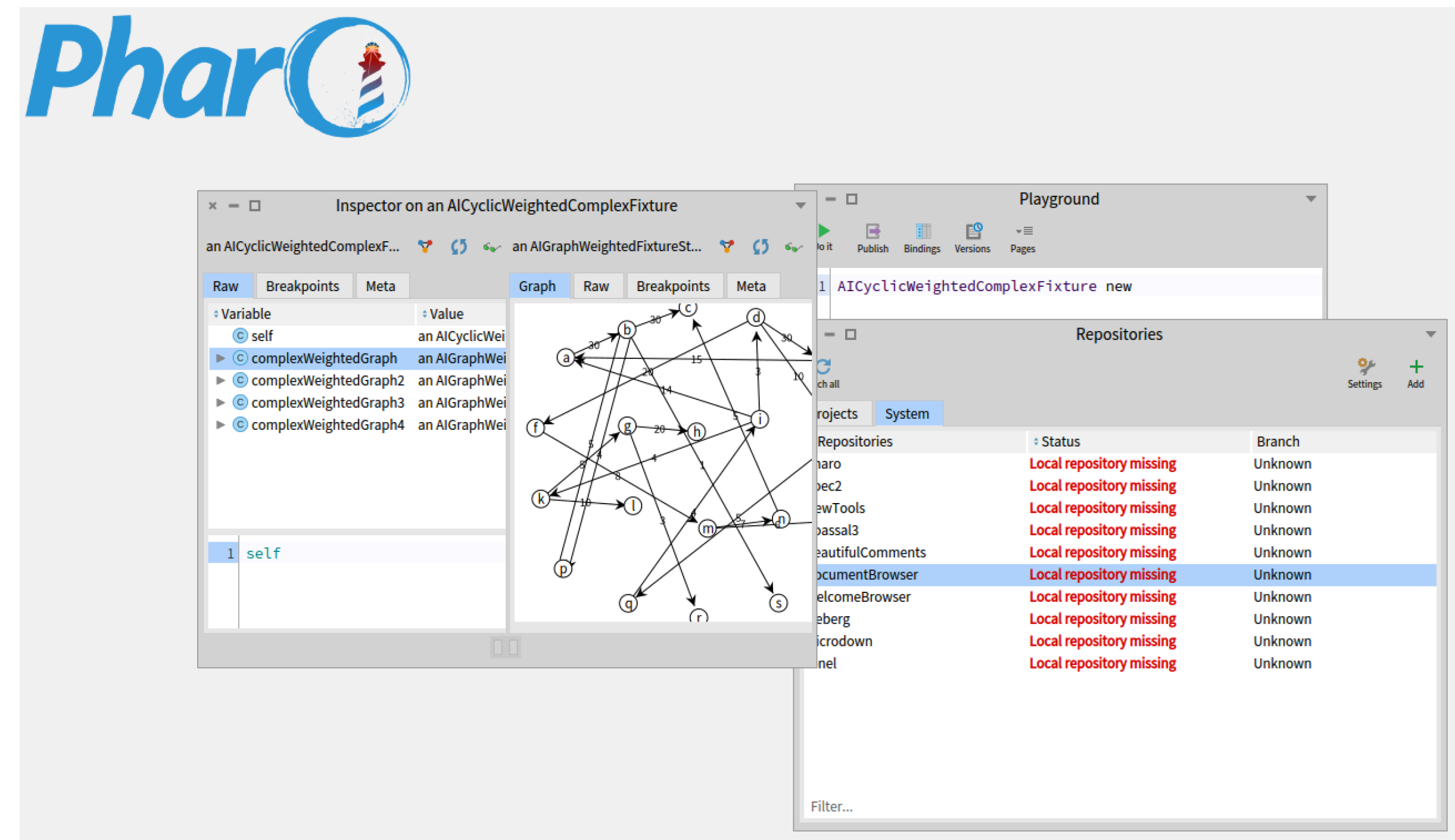
$$\textit{object'sLifetime} = \textit{finalizationTime} - \textit{allocationTime}$$

# An object's lifetime

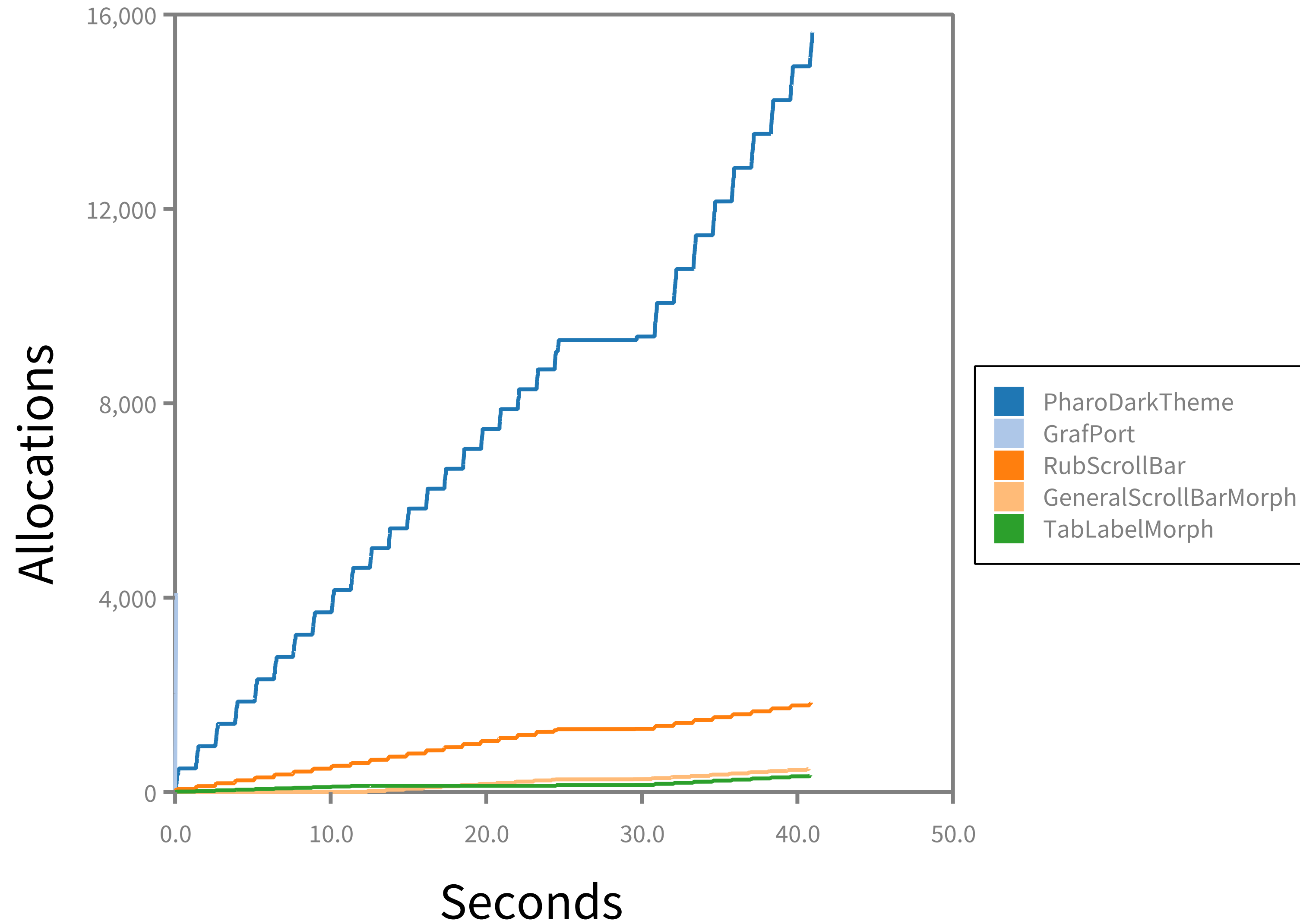


# Case study 1: Morphic

- Profiled the allocations of type **Color**
- We opened 30 Pharo tools (Inspector, Playground and Iceberg) and we let them render for 100 rendering cycles



# Allocations over time



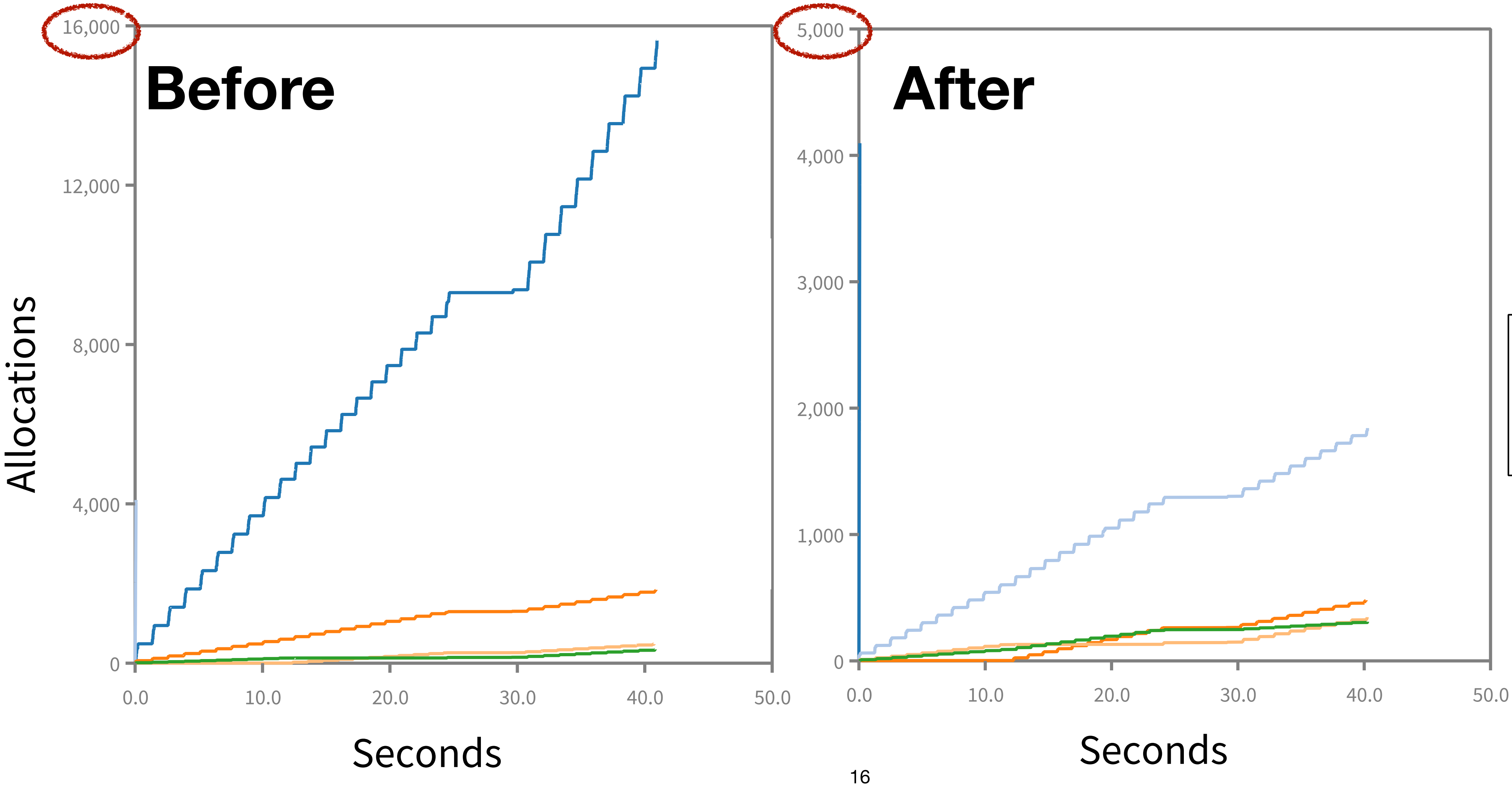


# Morphic Analysis

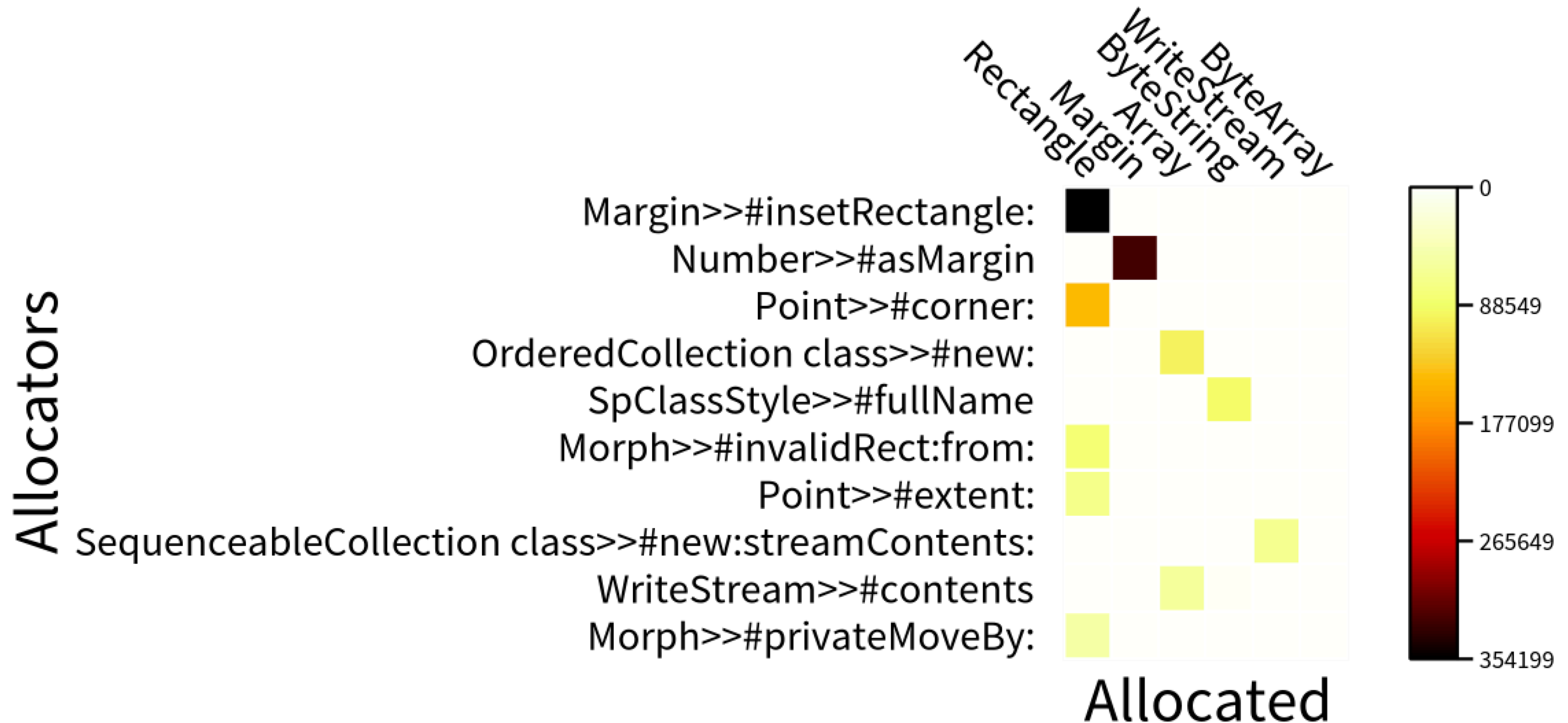
| Allocator class       | Allocated colors | %   |
|-----------------------|------------------|-----|
| PharoDarkTheme        | 15,629           | 66% |
| GrafPort              | 4,096            | 17% |
| RubScrollBar          | 1,842            | 8%  |
| GeneralScrollBarMorph | 480              | 2%  |
| TabLabelMorph         | 346              | 1%  |
| Rest of the classes   | 1293             | 2%  |

We have identified an object allocation site in the class `PharoDarkTheme` that allocated 66% of all the allocated colors with 99,9% redundant allocations.

# Morphic after the fix



# Detecting other allocation sites



# Case study 2: DataFrame

## PolyMathOrg/ DataFrame



DataFrame in Pharo - tabular data structures for data analysis

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Contributors

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Issues

★ 67

Stars

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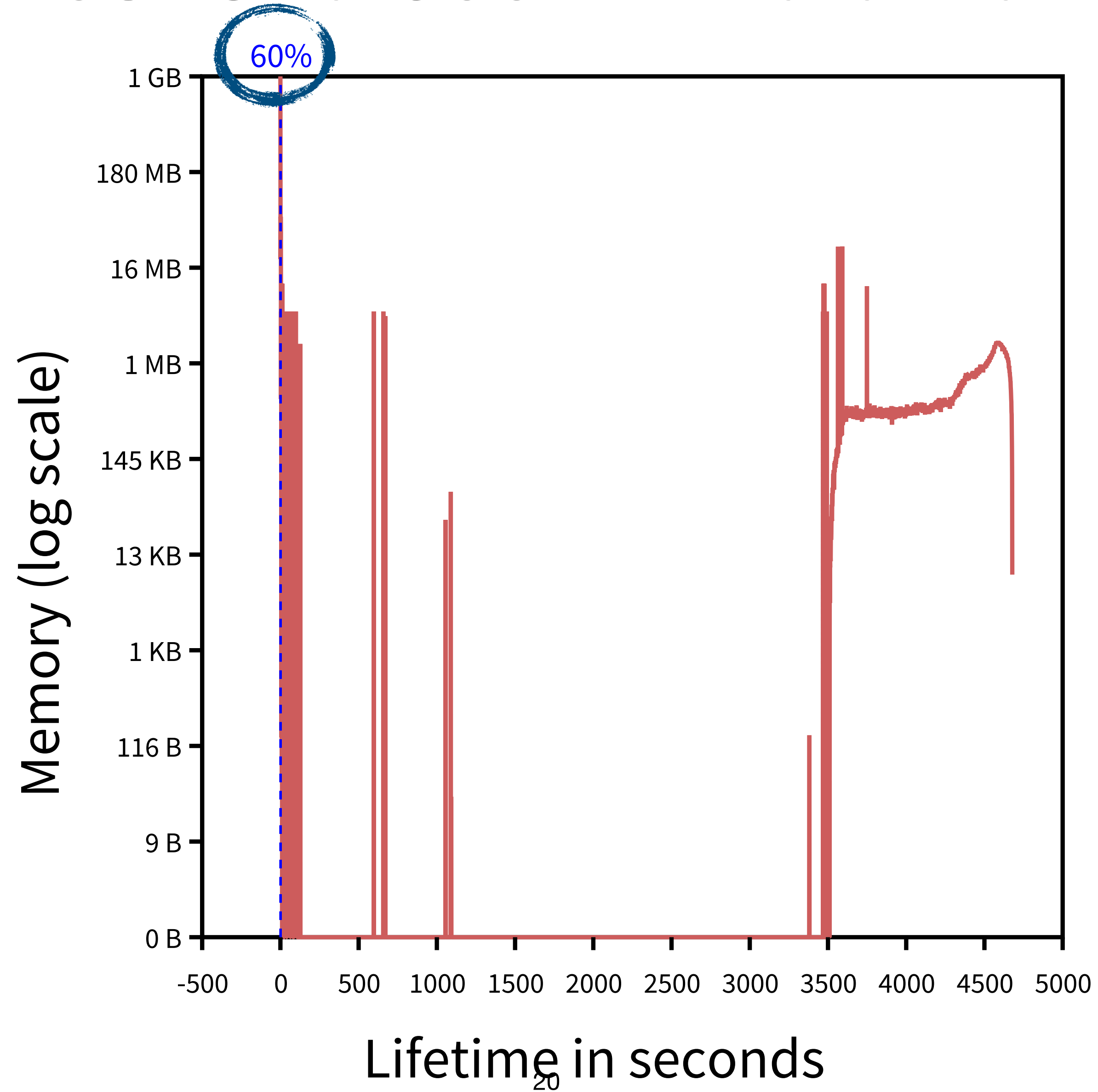
Forks



# Benchmarking DataFrame

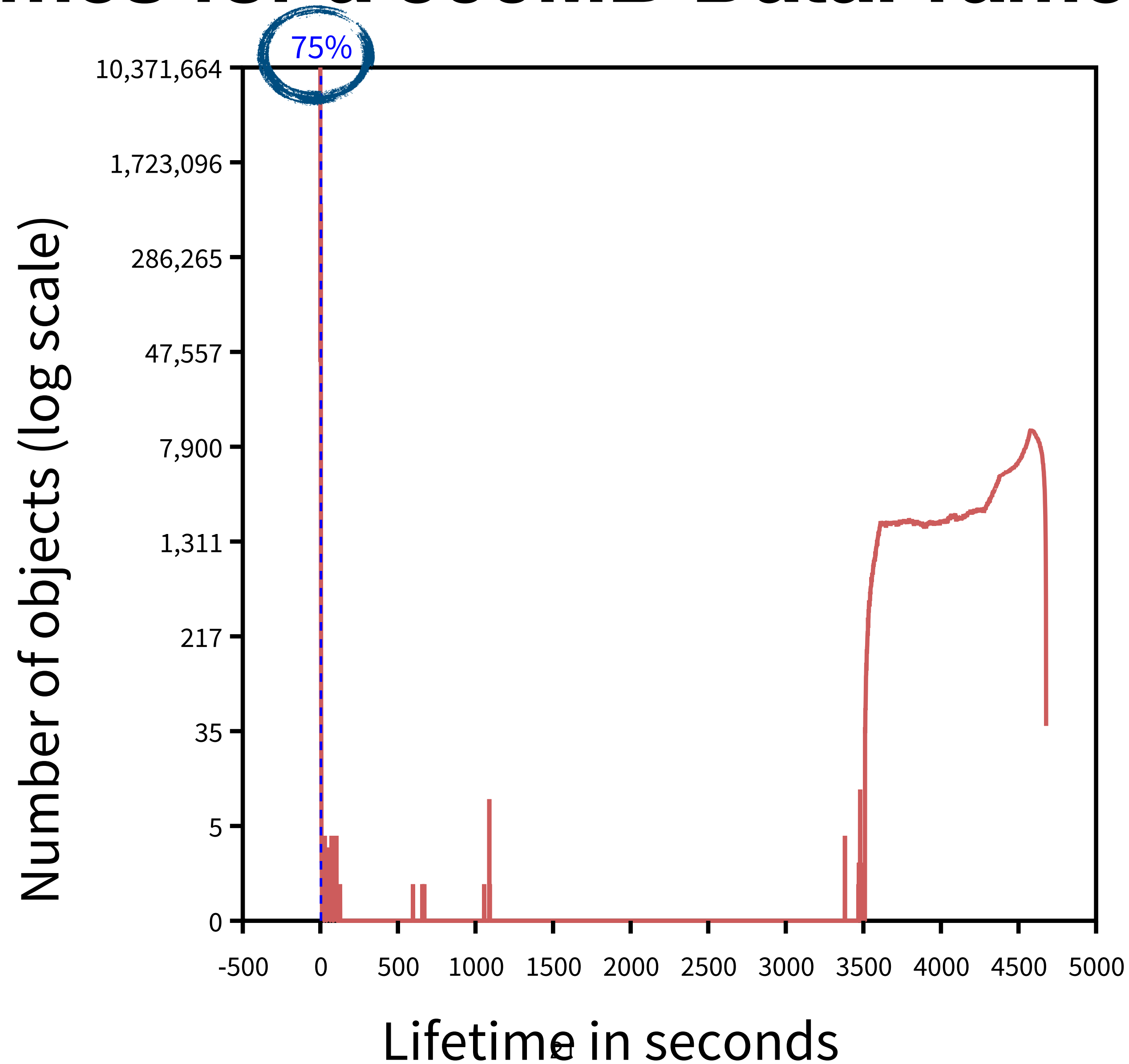
| <b>Dataset</b> | <b># of scavengers</b> | <b># of full GCs</b> | <b>GC time</b> | <b>Total time</b> | <b>GC time in %</b> |
|----------------|------------------------|----------------------|----------------|-------------------|---------------------|
| 500 MB         | 266                    | 18                   | 11 sec         | 71 sec            | 15%                 |
| 1.6 GB         | 304                    | 36                   | 60 sec         | 248 sec           | 22%                 |
| 3.1 GB         | 1143                   | 309                  | 3793 sec       | 4265 sec          | 89%                 |

# Object lifetimes for a 500MB DataFrame (memory)

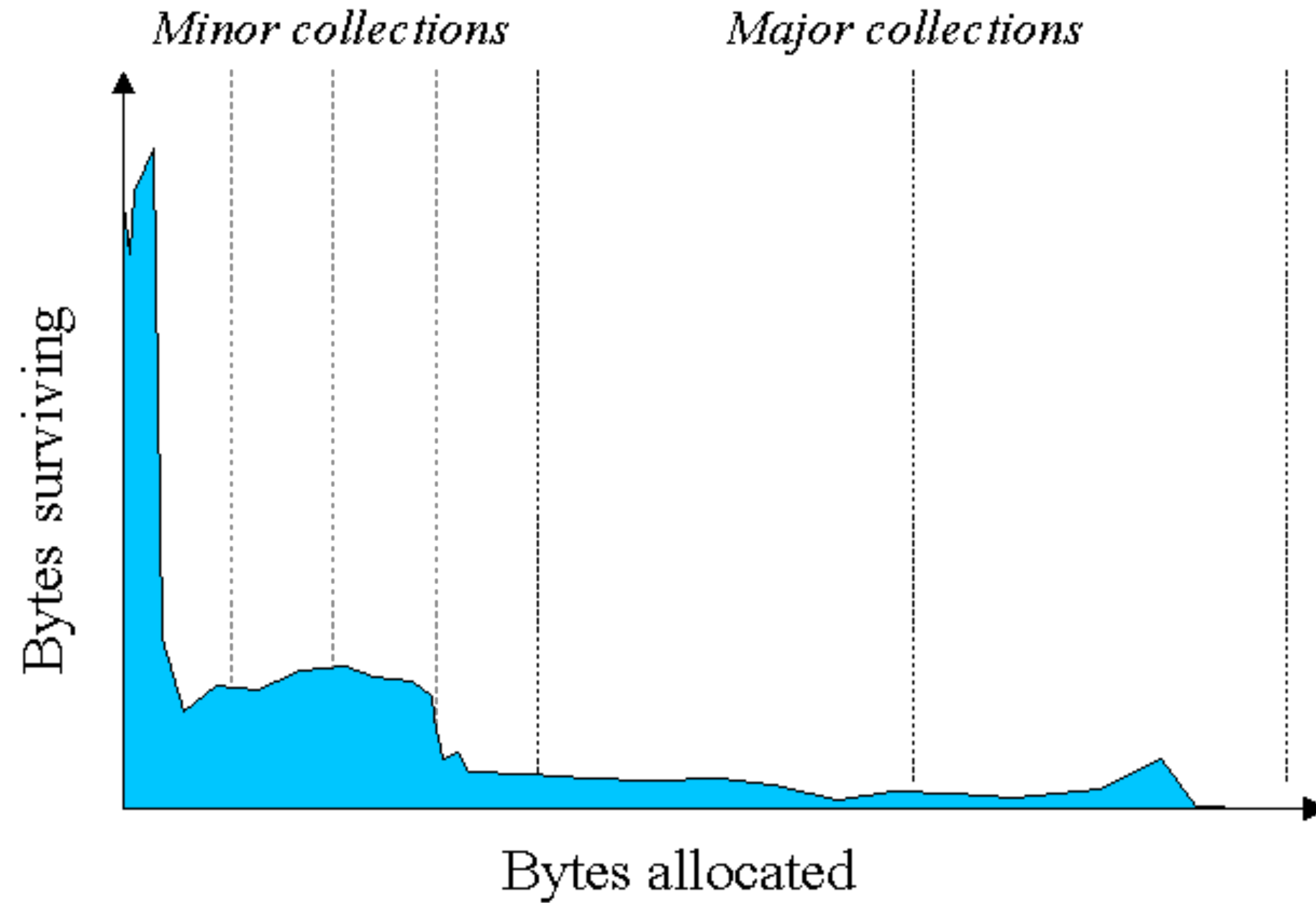




# Object lifetimes for a 500MB DataFrame (# objects)



# A common object lifetime distribution



Source: [oracle.com](http://oracle.com)

# DataFrame performance improvements

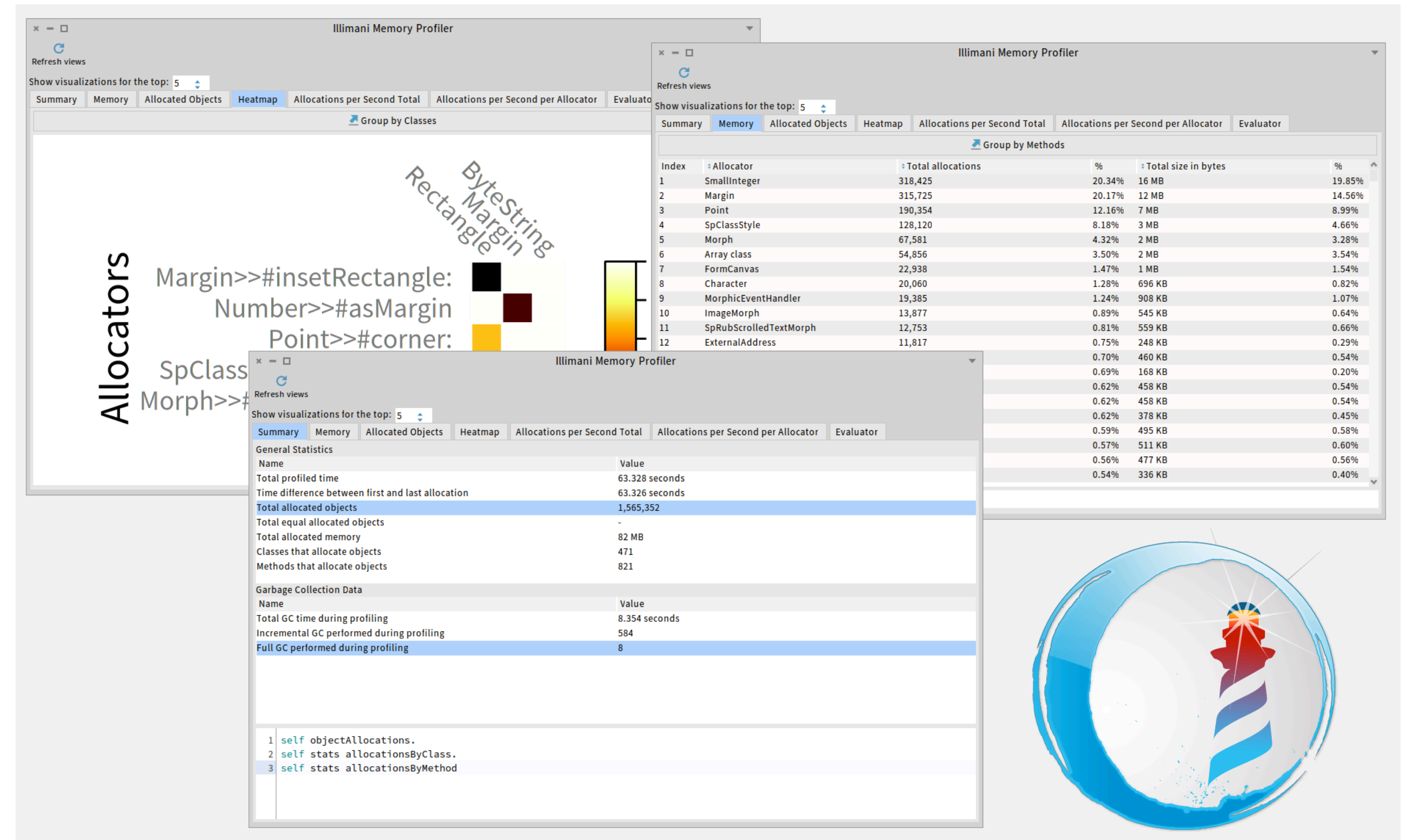
| <b>GC Configuration</b> | <b>GC spent time</b> | <b>Total execution time</b> | <b>Improved performance</b> |
|-------------------------|----------------------|-----------------------------|-----------------------------|
| Default                 | 58 min 18 sec        | 1 hour 6 min 18 sec         | 1×                          |
| Configuration 1         | 9 min 41 sec         | 17 min 46 sec               | 3.7×                        |
| Configuration 2         | 4 min 57 sec         | 12 min 54 sec               | 5.1×                        |
| Configuration 3         | 5 min 8 sec          | 13 min 2 sec                | 5.1×                        |
| Configuration 4         | 2 min 42 sec         | 10 min 37 sec               | 6.2×                        |
| Configuration 5         | 1 min 47 sec         | 9 min 42 sec                | 6.8×                        |

# The future

- Study the precision of the approximated lifetimes.
- Calculating the object lifetimes at virtual machine level.
- Dynamic optimizations based on allocation sites.

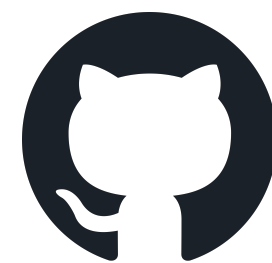
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