

# Scarlet SmallTalk

John McIntosh  
[johnmci@smalltalkconsulting.com](mailto:johnmci@smalltalkconsulting.com)

Michael Rueger  
[michael@andience.co.nz](mailto:michael@andience.co.nz)

“~~Amber~~ Scarlet is written in itself,  
including the compiler,  
and compiles into efficient JavaScript.”

—[www.amber-lang.net](http://www.amber-lang.net)

A BIT OF BACKGROUND...

# LABWARE

- LabWare LIMS  
Laboratory Information Management System
- Countless industries world wide
- 100.000 daily users
- 1.000+ modules

# LIMS

- Implemented in VSE Smalltalk
- Multi-MB of code
- No feasible way to run Smalltalk on device
- Loadable Modules

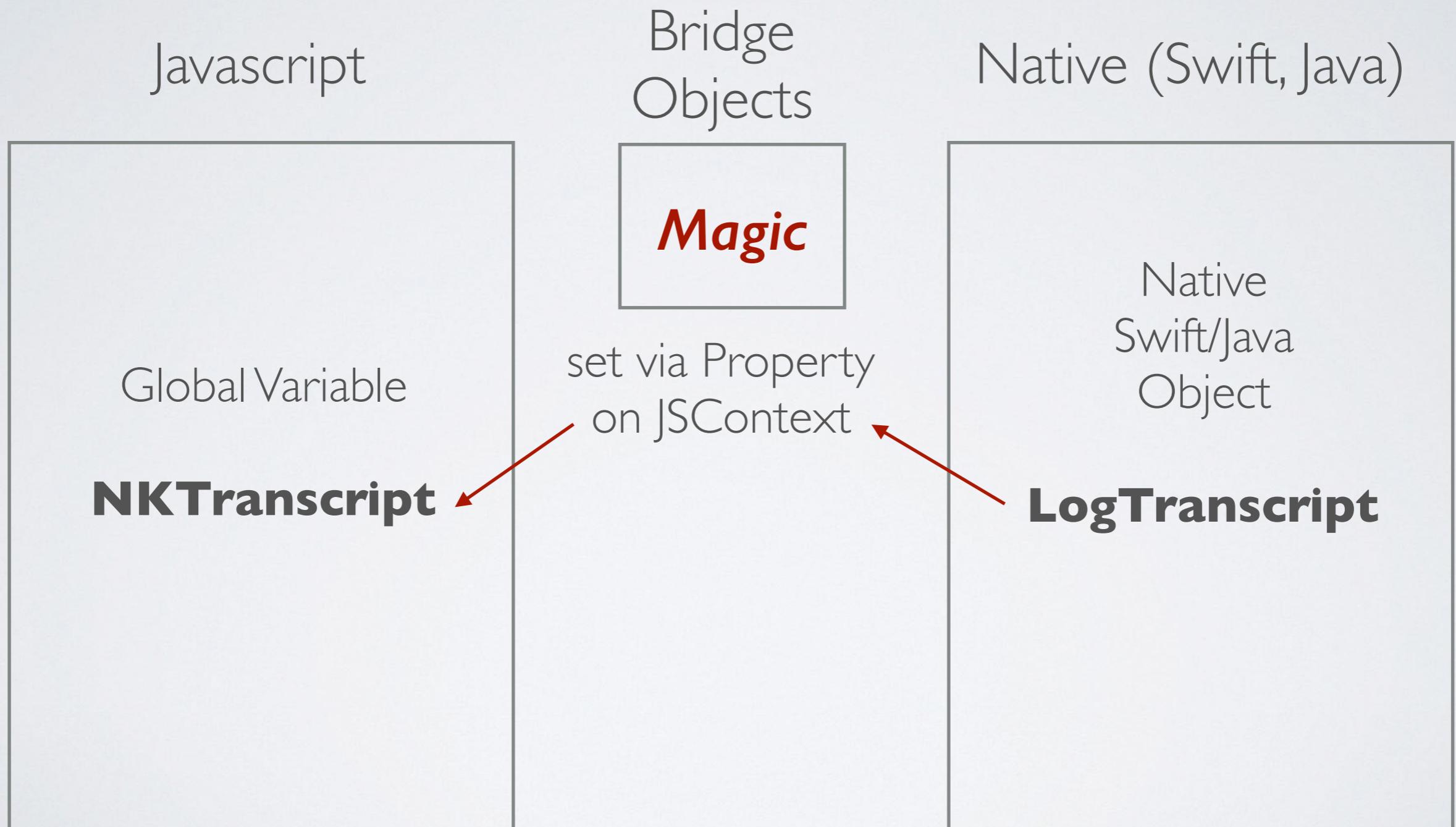
# LIMS ON MOBILE

- Decision to cross-compile to Javascript
- Add functionality to integrate device capabilities
  - UI Components
  - Camera
  - Map

# JAVASCRIPT INTEGRATION

- Javascript - Native Bridge
  - iOS
    - Apple Javascript Core, Swift
  - Android
    - Custom Javascript Core port, Java/JNI

# JAVASCRIPT INTEGRATION



JAVASCRIPT  
(SMALLTALK)  
RUNTIME

# S8

- Based on Amber  
(before it was called Amber)  
*(Yes, we are aware of the history)*
- Uses an outdated Javascript VM
- Geared towards use in browser
- High memory usage



# S8

- Uses inline Javascript  
-> not back portable into Smalltalk
- Compiler based on (old) PetitParser
- No useful compiler error messages
- Unreadable code
- Very slow compilation of large files



# SCARLET

- Compiler based on Squeak Compiler
- Code generation strongly influenced by modern Amber (from a year ago)
- Proper compiler error messages
- Readable code
- Fast compilation, linear time  
20-40 times faster than S8
- Linear memory usage



# SCARLET

- Faster Runtime (30-50%)
- Primitives instead of inline Javascript  
Introduce a small overhead
- No inline Javascript
  - Compiler developed in Squeak
  - Running in Squeak or Scarlet
  - Also ported to VSE



# INLINE JAVASCRIPT VS PRIMITIVES

# INLINE JAVASCRIPT

## Transcript

nextPutAll: aString

```
{ ' console.log(aString) ' } .
```

# PRIMITIVE INVOCATION

**Smalltalk method with standard primitive annotation:**

## Transcript

```
nextPutAll: aString
```

```
<primitive: 'primNextPutAll' module: 'SKTranscript'>
```

# INVOCATION TRANSLATED TO JAVASCRIPT

```
function Transcript_nextPutAll_(aString) {  
  
    var $$primResult = SKTranscript.primNextPutAll(this,  
arguments);  
  
    if ($$primResult !== primFailValue) {  
        return $$primResult;  
    }  
    self.primitiveFailed();  
}
```

# PRIMITIVE IMPLEMENTATION CONSOLE MODE

```
SKTranscript.primNextPutAll = function (receiver,  
args) {  
    var aString = args[0];  
    if (typeof aString !== 'string') {  
        return this.primFailValue;  
    }  
    console.log(aString);  
}
```

# PRIMITIVE IMPLEMENTATION MOBILE DEVICE

```
SKTranscript.primNextPutAll = function (receiver,  
args) {  
    var aString = args[0];  
    if (typeof aString !== 'string') {  
        return this.primFailValue;  
    }  
    NKTranscript.nextPutAll(aString);  
}
```

**Native Object (Swift bridge, Java JNI)**

**native (Swift,Java) method**

# SCARLET COMMAND LINE

# SCARLET COMMAND LINE

```
./scarlet
```

```
Usage: scarlet [options] [command] <files-to-load...>
```

## Options:

- i, --interactive      Interactive mode
- h, --help              output usage information

## Commands:

- compile <source...>      Compile a file or a directory of files
- build <source>              Compile files in a directory into an image

# INTERACTIVE MODE

```
./scarlet -i
```

```
> 3+4
```

```
Result: 7
```

```
> 3 squared
```

```
Result: 9
```

```
> (1 to: 10) collect: [:i | i squared]
```

```
Result: 1,4,9,16,25,36,49,64,81,100
```

```
> Transcript show: 'hello world'
```

```
hello world
```

```
Result: {st:Transcript}
```

# COMPILE/ BUILD

Build a custom Scarlet image (scarlet build example):

- Source files  
`example/NumberFunctions.st`  
`example/Prompter.st`
- Translated Javascript files  
`example/NumberFunctions.st.js`  
`example/Prompter.st.js`
- Combined with Scarlet kernel image  
`example/mobile.js`

# SCARLET MOBILE INTEGRATION

# SCARLET MOBILE INTEGRATION

- Setup up JSCore context

```
jscContext = new JscContext(this);
```

- Load custom Scarlet image

```
jscContext.evaluateScript("mobile.js");
```

- Set the property for the JS-native bridge object/variable

```
jscContext.property(  
    "NKTranscript",  
    new LogTranscript(jscContext));
```

**Java Transcript implementation**

- Load JSTranscript primitive

```
jscContext.evaluateScript("SKTranscript.js");
```

# SCARLET MOBILE INTEGRATION

- Invoking *Transcript show:* from Java

```
jscContext.stEvaluateSync(  
    "Transcript show: 'hello world from smalltalk'");
```

- Implementation of the Java Transcript primitive function

```
public void nextPutAll(String message) {  
    Log.d("transcript", message);  
}
```

- Log output on Android

```
2019-08-21 14:16:51.201 3149-3149/
```

```
org.javascriptcore.android.example D/transcript: hello world  
from smalltalk
```

...AFTER APPLYING  
A LOT MORE MAGIC...

# LABWARE MOBILE

- 20+ MB of Smalltalk code translated to Javascript
- 100+ native primitive/bridge functions
- 2000+ JIRA entries

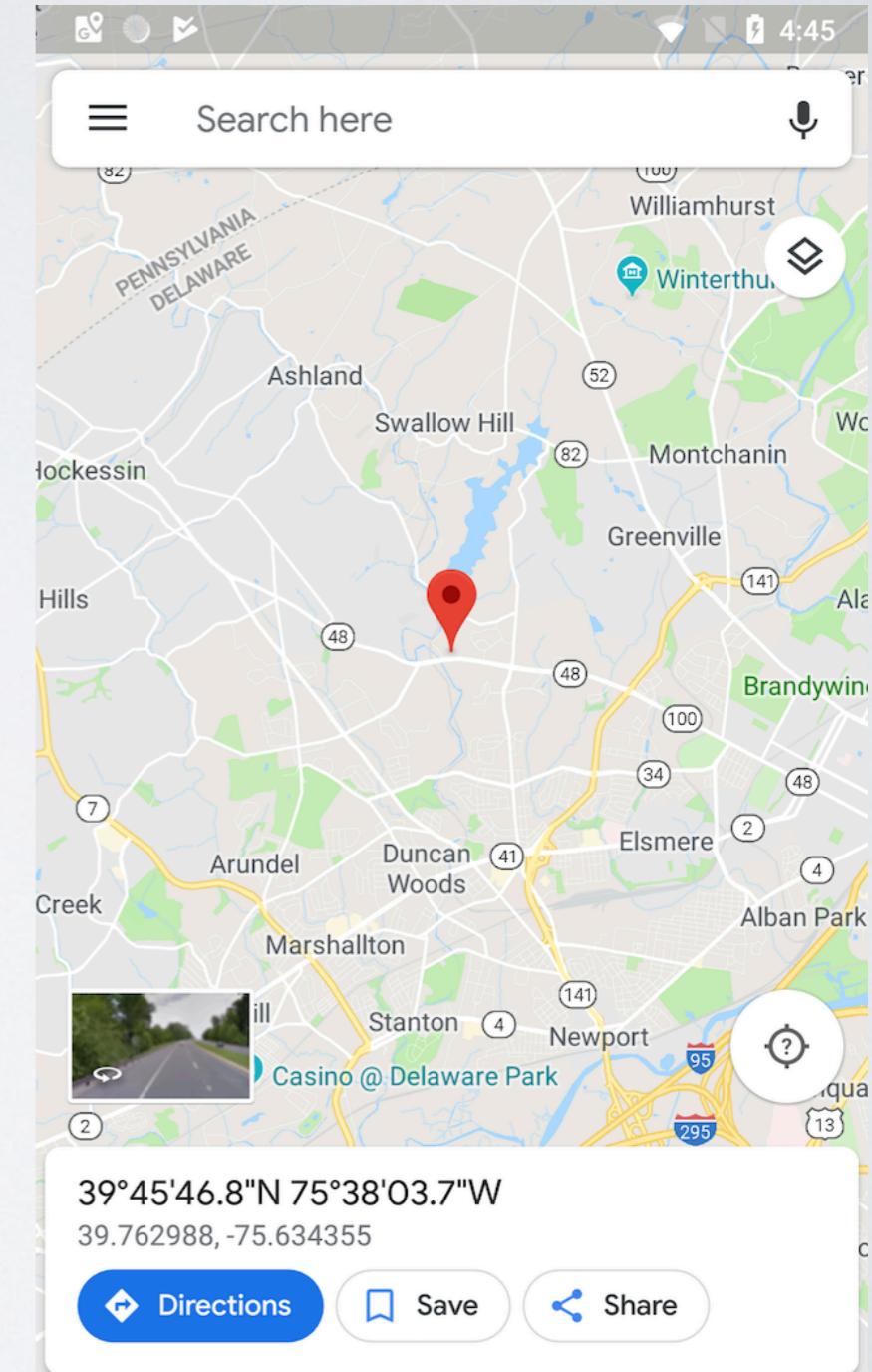
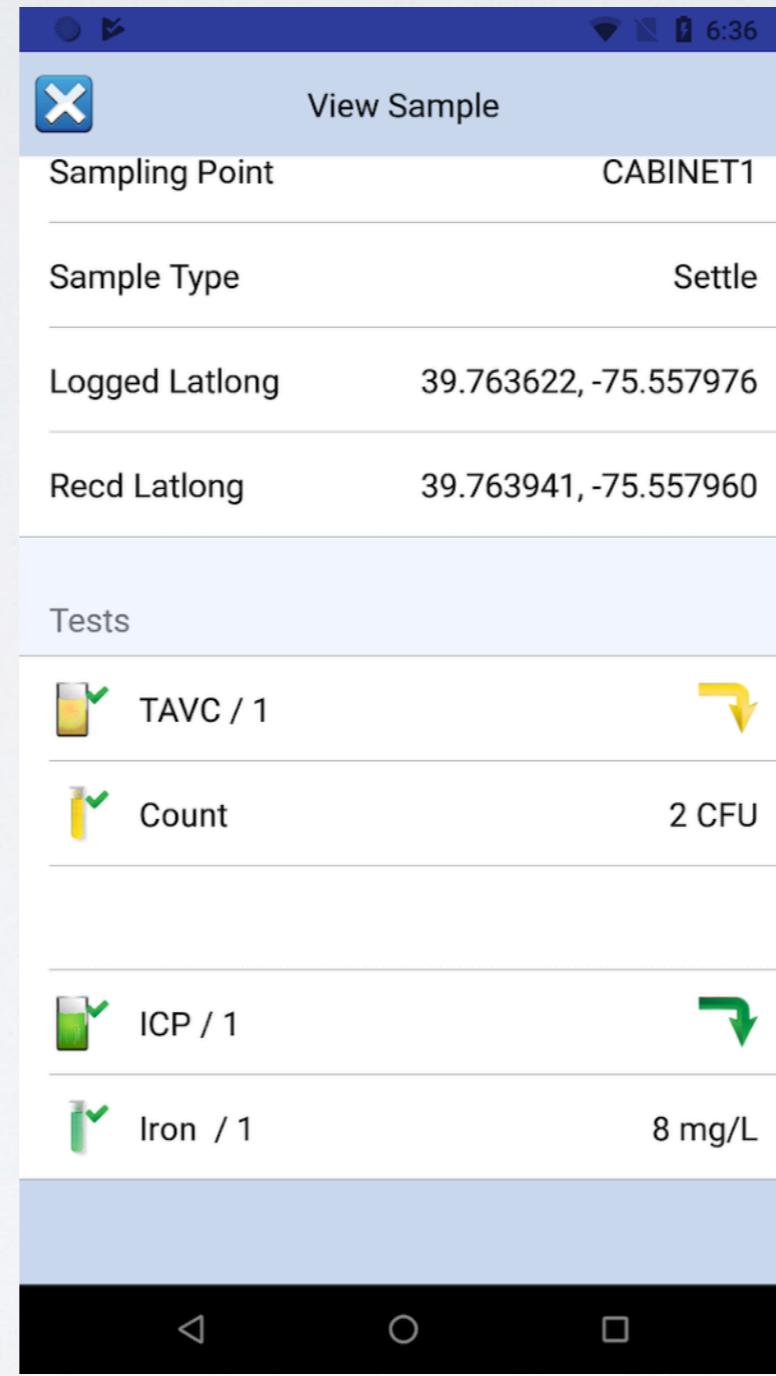
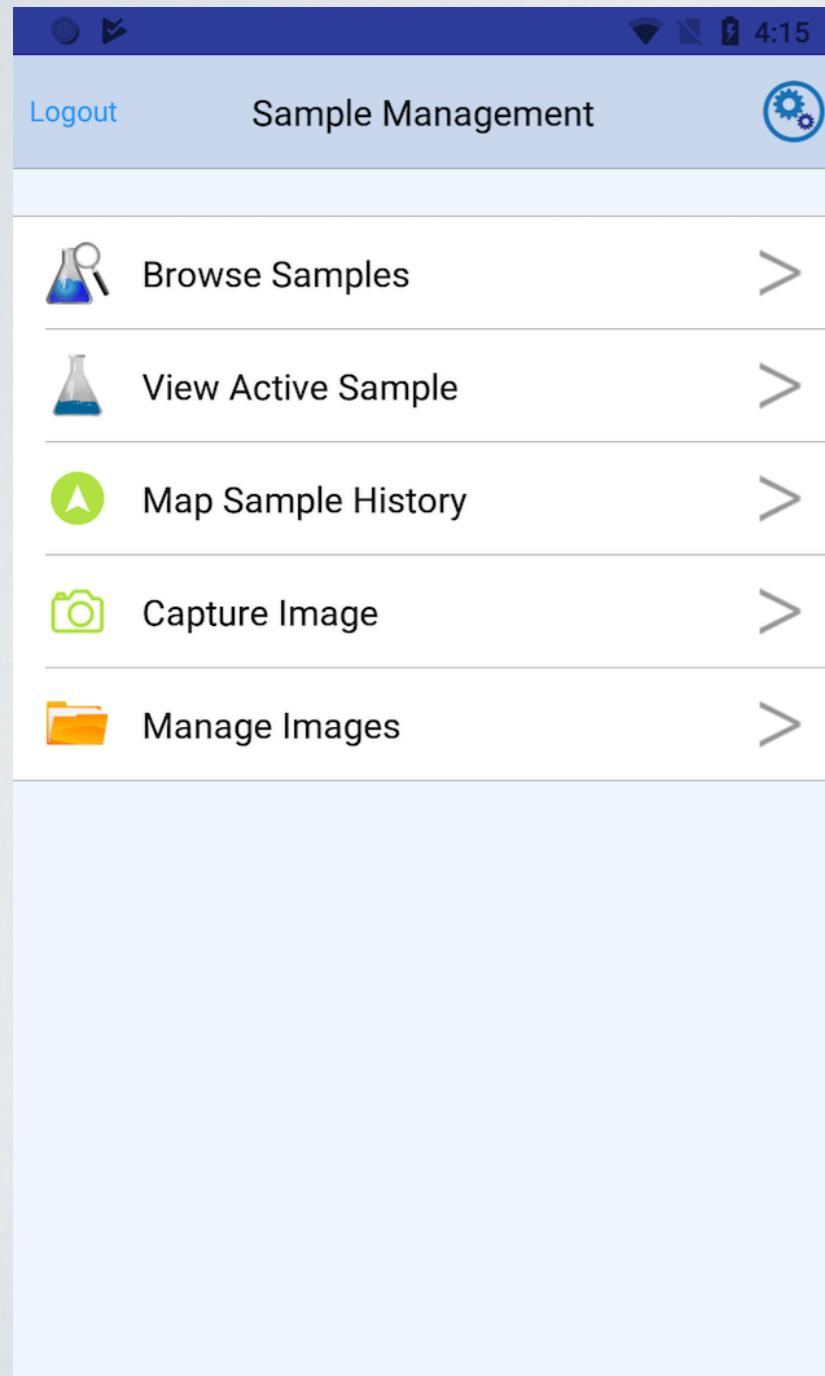
# LABWARE MOBILE

- Business logic is the Smalltalk code from LIMS
- Mobile only UI functions also written in Smalltalk
- Native bridge functions replacing LIMS functions for DB, Filesystem etc.
- Mobile only functions for Camera, GPS, MQTT etc.

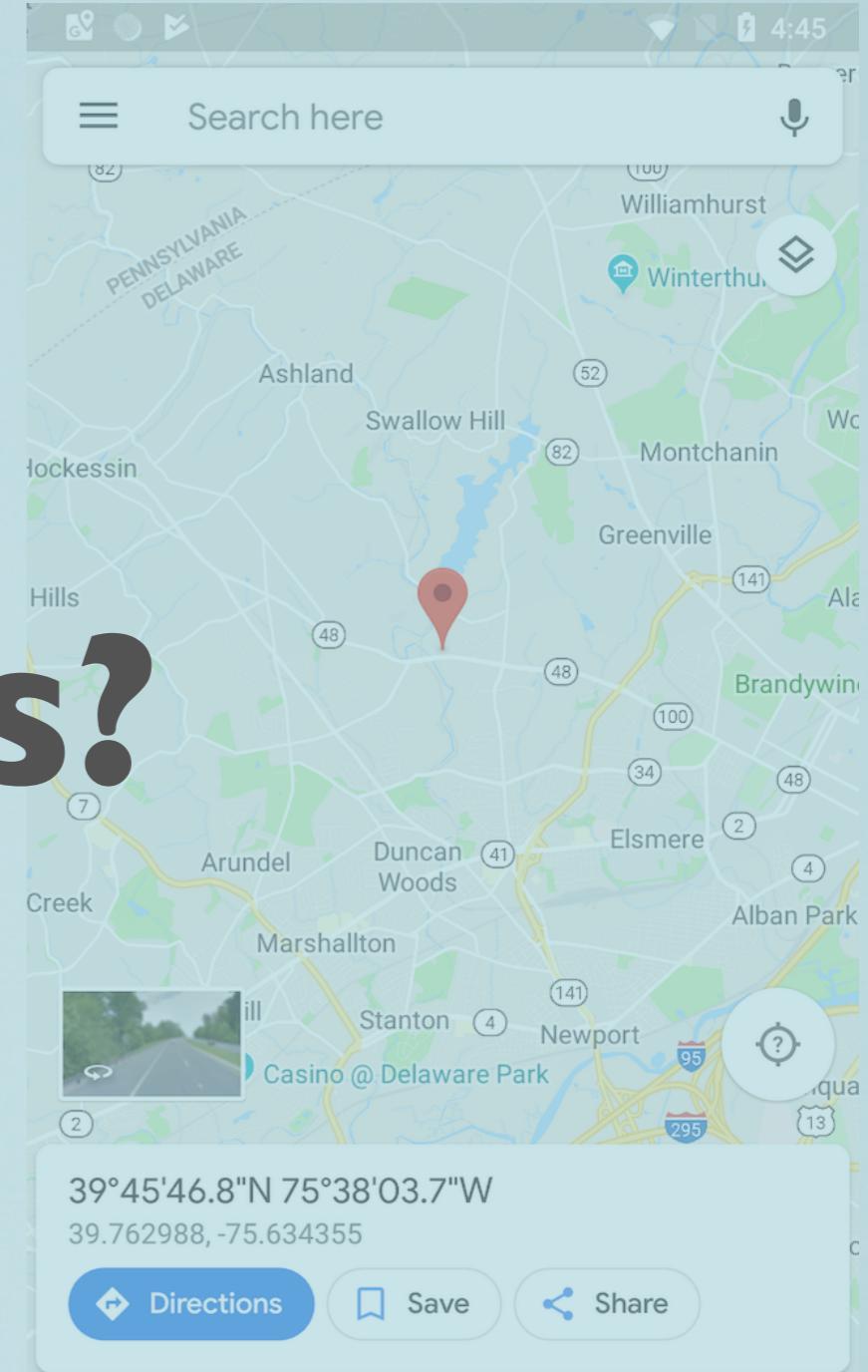
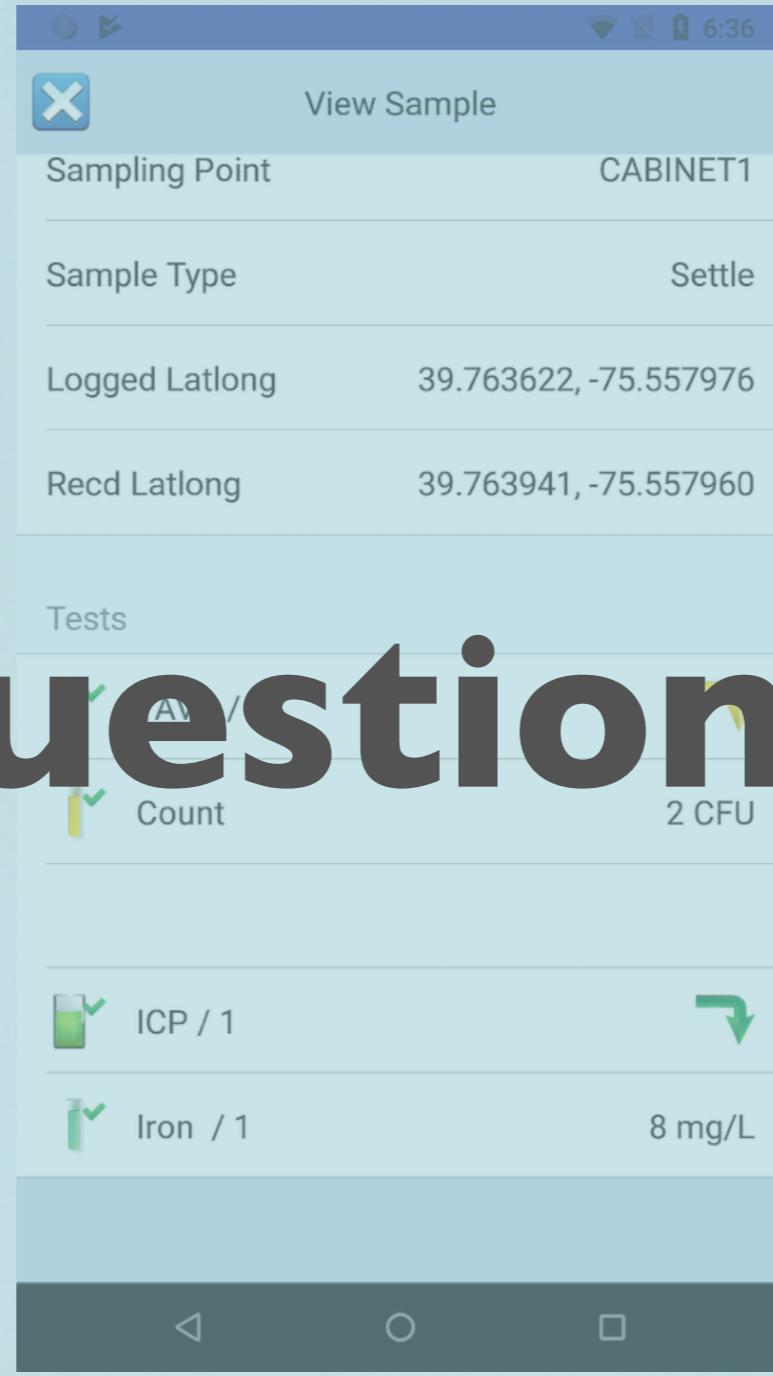
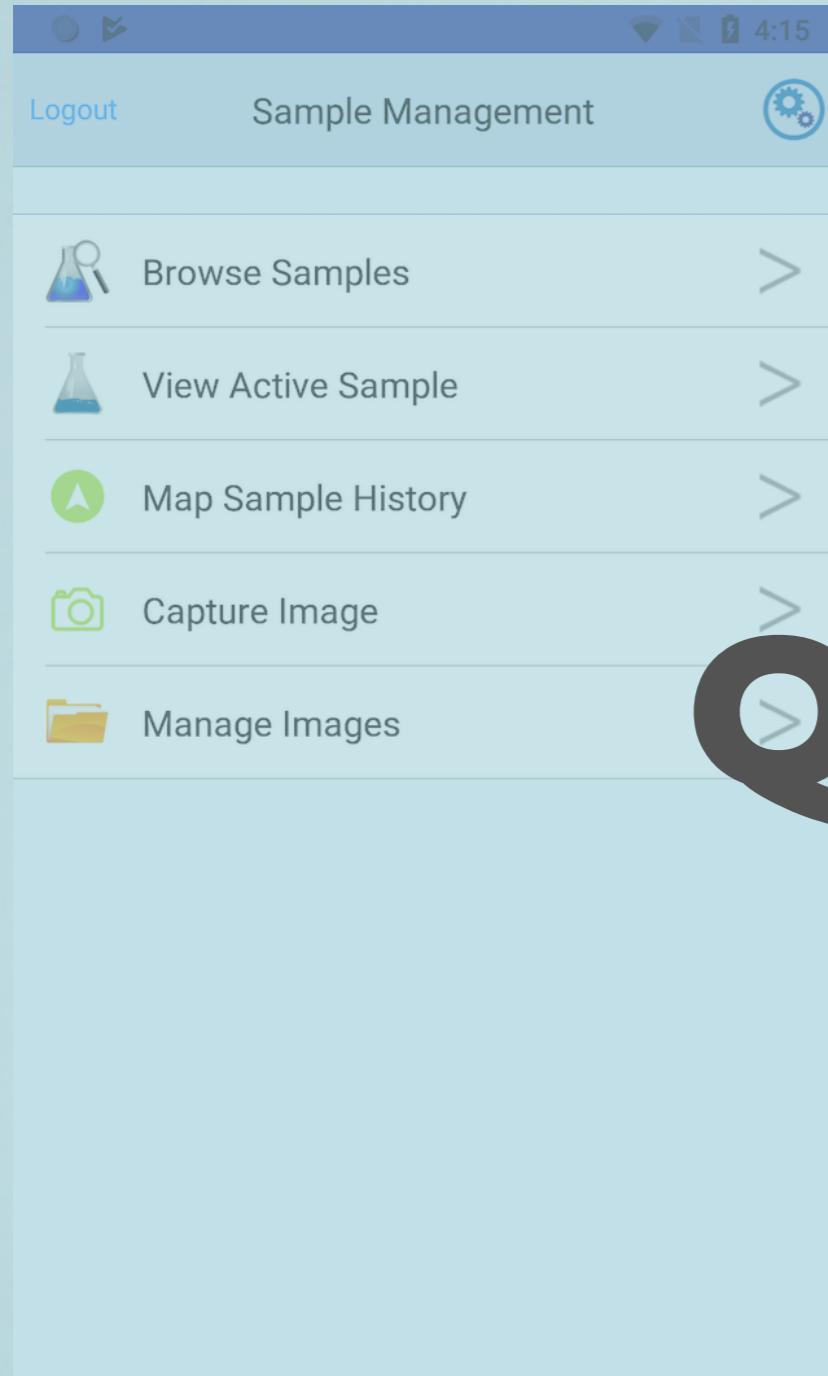
# LABWARE MOBILE

- App provides a toolkit
- Actual app features controlled by user scripts
- Scripts downloaded from server on demand

# LABWARE MOBILE



# Thank you!



# Questions?