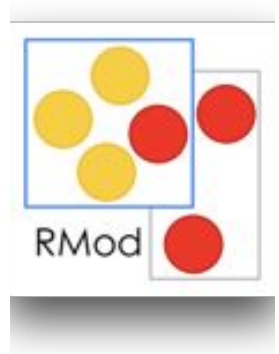




Active research on advanced debugging tools



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Who Are We?



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RMoD

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What are “advanced debugging tools”?

- Debuggers are hard to build
- Debuggers are hard to understand and to use
- Lots of tools from research work aim at solving a specific problem

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We want to give you tools to build your own debugging tools!

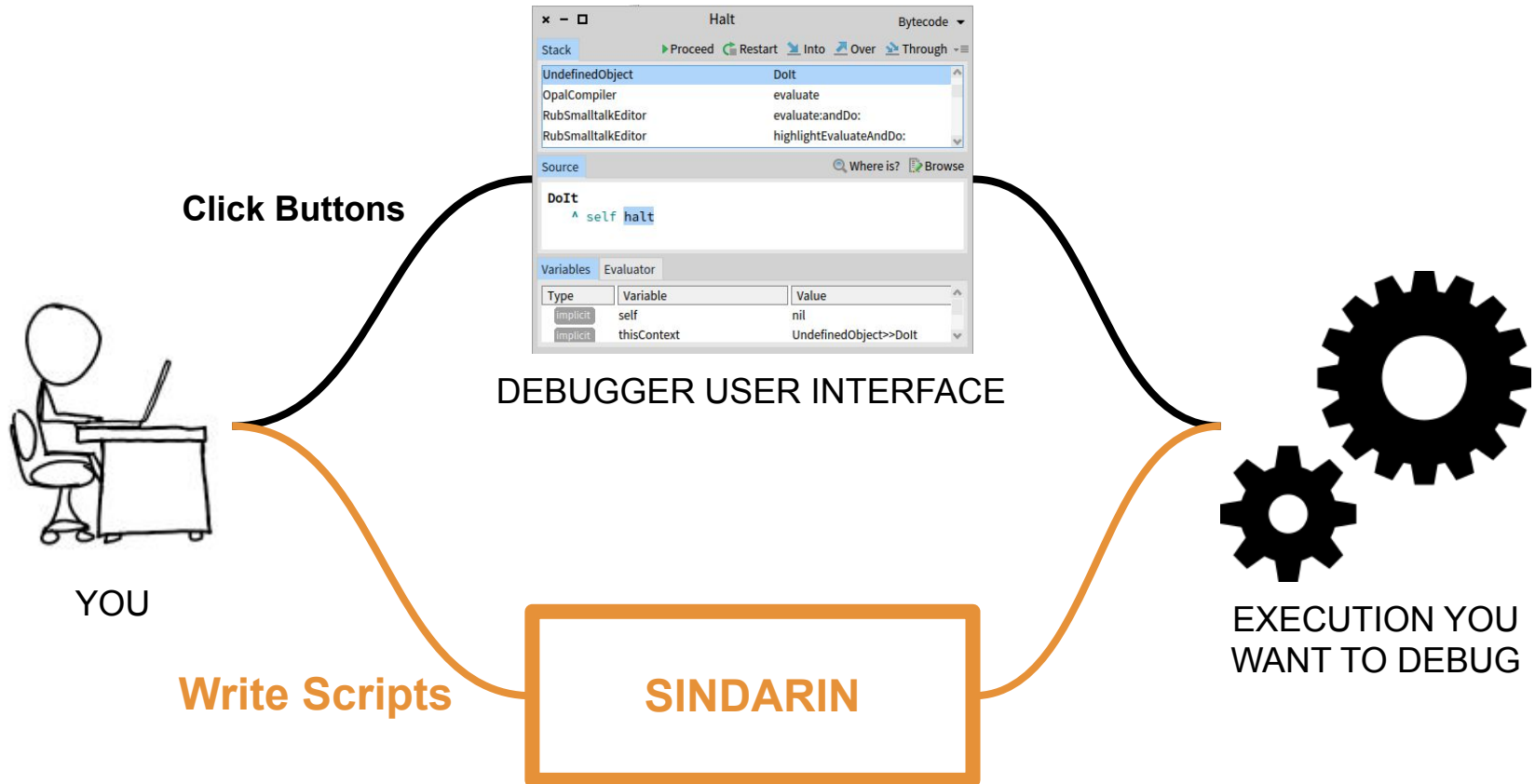
What are “advanced debugging tools”?

- Why building your own debugging tools?
 - You need tools for your day-to-day problems
 - You need the right level of abstraction
 - You need to adapt the level of abstraction to the debugging context

What are “advanced debugging tools”?

- Sindarin
 - An API to interact with the Pharo debugger and to build custom debugging tools
- Applications of Sindarin
 - 1) Scriptable debugger
 - 2) Power Assert
 - 3) Customization of the debugger

Application 1: Scriptable Debugger



With Sindarin, developers have an alternative way to interact with their debugger: scripting it

Warm-Up Example: Gold Digger



Demo




Warm Up: Gold Digger

- 1) Manually step (a lot) through the rocks to find the gold

Class	Method
SindarinDemo_GoldDigger	rock6
SindarinDemo_GoldDigger	rock5
SindarinDemo_GoldDigger	rock4
SindarinDemo_GoldDigger	rock3
SindarinDemo_GoldDigger	rock2
SindarinDemo_GoldDigger	rock1

Into Over Through Run to Restart Return Full stack Where is? Proceed

rock6
"Relevant point for the bug you are tracking"
`self gold.`



Warm Up: Gold Digger

- 1) Manually step (a lot) through the rocks to find the gold
- 2) After restarting the execution, we would like to get back to the gold

Class	Method
SindarinDemo_GoldDigger	rock
SindarinDemo_GoldDigger	start
UndefinedObject	Dolt

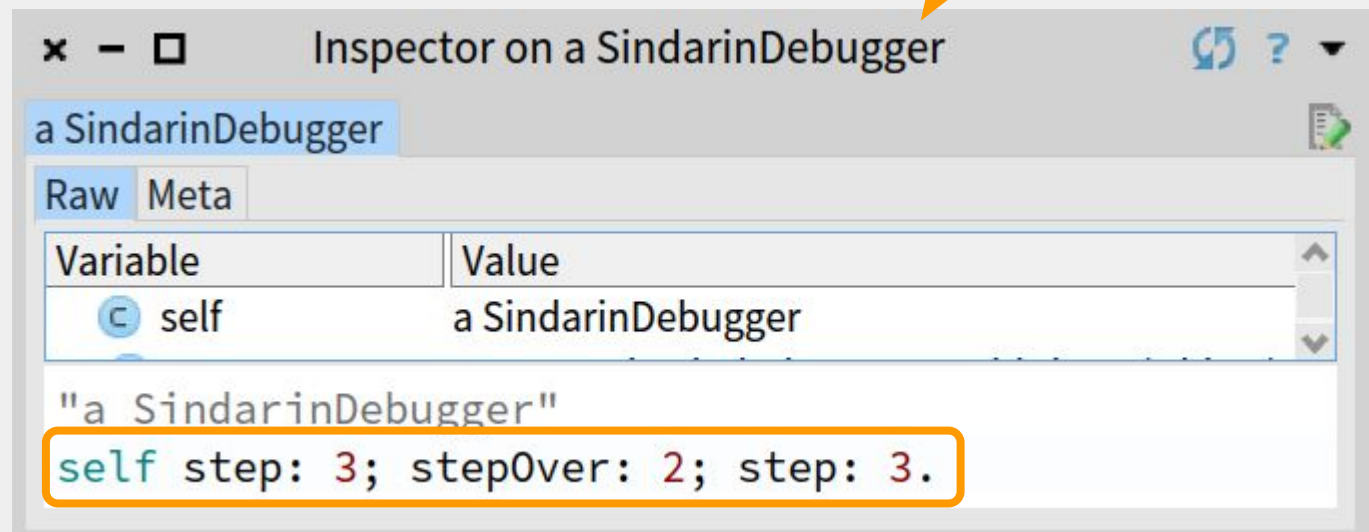
Into Over Through Run to Restart Return Full stack

```
rock
self halt.
self rock1
```



Warm Up: Gold Digger

- 1) Manually step (a lot) through the rocks to find the gold
- 2) After restarting the execution, we would like to get back to the gold
- 3) Instead of repeatedly clicking debugger buttons, you can write a Sindarin script to get you back to the gold in an instant



Inspector on a SindarinDebugger

a SindarinDebugger

Raw Meta

Variable	Value
self	a SindarinDebugger

"a SindarinDebugger"

```
self step: 3; stepOver: 2; step: 3.
```

The Sindarin API

sender

receiver

step

stepOver

Contexts

temporaries

Stepping

method

arguments

proceed

skip

AST

node

messageReceiver

setBreakpoint

Helpers

messageSelector

Breakpoints

assignmentValue

assignmentVariableName

remove

whenHit:

And More...

Script Example: Step-to-next-Iteration



Demo

Script Example: Step-to-next-Iteration

```
ctx := self context.  
[ self context == ctx ] whileTrue: [ self stepOver ].  
[ self receiver isKindOfClass: Array ] whileTrue: [ self step ].
```

Script Example: Skip-Next-Exception

Demo

Script Example: Skip-Next-Exception

```
[self node isMessage and:  
  [(self messageSelector = #signal:) and:  
    [ Exception allSubclasses includes: self  
  messageReceiver ]]]  
  whileFalse: [ self step ].  
self skip.
```


Application 2: PowerAssert

Like `#assert: ,` but records intermediate results, and can replay faulty executions



Demo

PowerAssert

```
testPowerAsserterReplayerExample
```

```
| divisorsOfSixty |
```

```
divisorsOfSixty := { 0. 1. 2. 3. 4. 5. 6. 10. 12. 15. 20. 30. 60 }.
```

```
PowerAsserter new assert: [ (60 / (divisorsOfSixty at: divisorsOfSixty size atRandom)) isInteger]
```

When assertion fails

PowerAssert Visualisation

```
[(60 / (divisorsOfSixty at: divisorsOfSixty size atRandom)) isInteger]
```

Eval Order	AST Node	Value
1	RBLiteralValueNode(60)	60
2	RBTemporaryNode(divisorsOfSixty)	#(0 1 2 3 4 5 6 10 12 15 20 30 60)
3	RBTemporaryNode(divisorsOfSixty)	#(0 1 2 3 4 5 6 10 12 15 20 30 60)
4	RBMessageNode(divisorsOfSixty size)	13
5	RBMessageNode(divisorsOfSixty size atRandom)	1
6	RBMessageNode((divisorsOfSixty at: divisorsOfSixty size atRandom))	0
7	RBMessageNode((60 / (divisorsOfSixty at: divisorsOfSixty size atRandom)))	0
8	RBReturnNode(^ (ZeroDivide dividend: self) signal)	
9	RBReturnNode(^ (ZeroDivide dividend: self) signal)	
10	RBMessageNode((60 / (divisorsOfSixty at: divisorsOfSixty size atRandom)) isInteger)	false

Replay

AST nodes, with their value

Replay faulty execution

PowerAssert - Replay

Over (Replay)

PowerAssert Replayer

```
[ (60 / (divisorsOfSixty at: divisorsOfSixty size atRandom)) isInteger ] in PowerAsserterExamples>>testPowerA
[ self value. Processor terminateActive ] in BlockClosure>>newProcess
```

Into Over **Over (Replay)** Restart Inspect Scriptable Debugger Inspect Self

```
testPowerAsserterReplayerExample_clean
| divisorsOfSixty |
divisorsOfSixty := { 0. 1. 2. 3. 4. 5. 6. 10. 12. 15. 20. 30. 60 }.
PowerAsserter new assert: [ (60 / (divisorsOfSixty at: divisorsOfSixty size atRandom)) isInteger]
```

Value Stack Replay value:

#(0 1 2 3 4 5 6 10 12 15 20 30 60)	Raw	Breakpoints	Meta
60	Variable Value		
#(0 1 2 3 4 5 6 10 12 15 20 30 60)	Σ self	13	
#(0 1 2 3 4 5 6 10 12 15 20 30 60)			

PowerAssert Replayer

```
[ (60 / (divisorsOfSixty at: divisorsOfSixty size atRandom)) isInteger ] in PowerAsserterExamples>>testPowerA
[ self value. Processor terminateActive ] in BlockClosure>>newProcess
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Into Over **Over (Replay)** Restart Inspect Scriptable Debugger Inspect Self

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PowerAsserter new assert: [ (60 / (divisorsOfSixty at: divisorsOfSixty size atRandom)) isInteger]
```

Value Stack Replay value:

#(0 1 2 3 4 5 6 10 12 15 20 30 60)	Raw	Breakpoints	Meta
60	Variable Value		
#(0 1 2 3 4 5 6 10 12 15 20 30 60)	Σ self	0	

1

PowerAssert

Sindarin Script performing the recording:

```
dbg := SindarinDebugger debug: aBlock.  
evaluationData := OrderedCollection new.  
blockNode := dbg context closure sourceNode.  
  
[dbg currentNode == blockNode] whileFalse: [  
  node := dbg currentNode.  
  dbg stepOver.  
  evaluationData add: {node. dbg context top}.  
].  
^ evaluationData.
```

Other Neat Things One Can Do With Sindarin

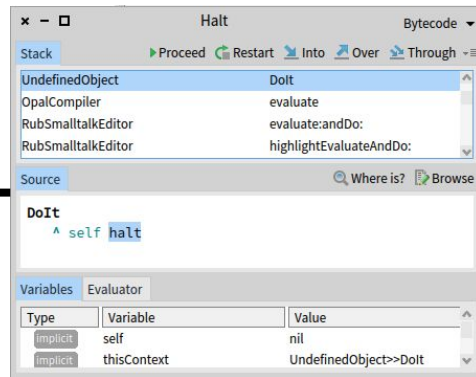
- Step until a temporary variable with a given name is assigned a new value
- Step until the current context returns
- Record all messages being sent to a given object during an execution
- Step two similar (but not exactly identical) executions until they diverge

And More...

Application 3: Customization of the Debugger

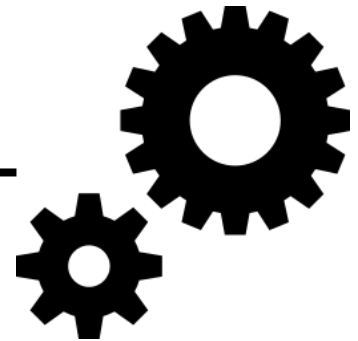


YOU



DEBUGGER USER INTERFACE

SINDARIN

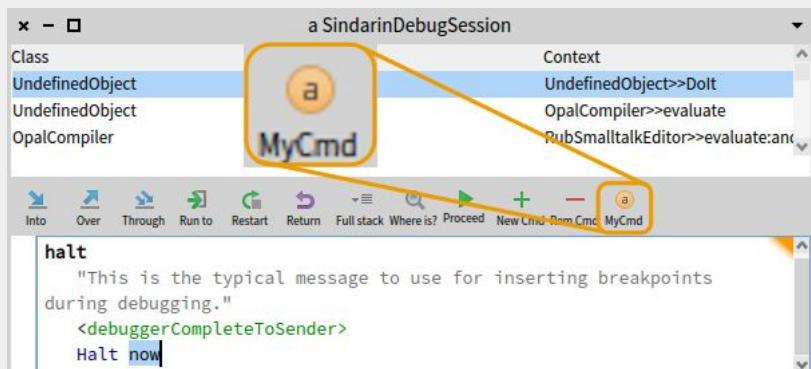
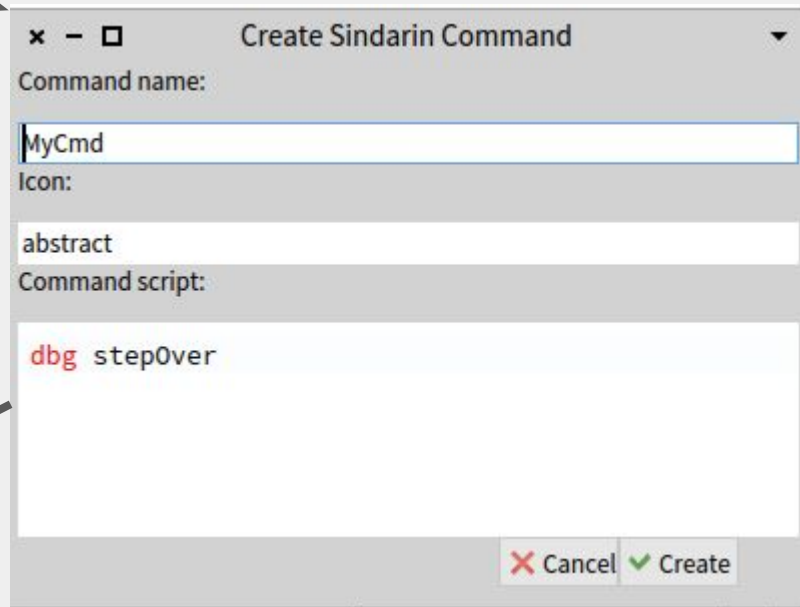
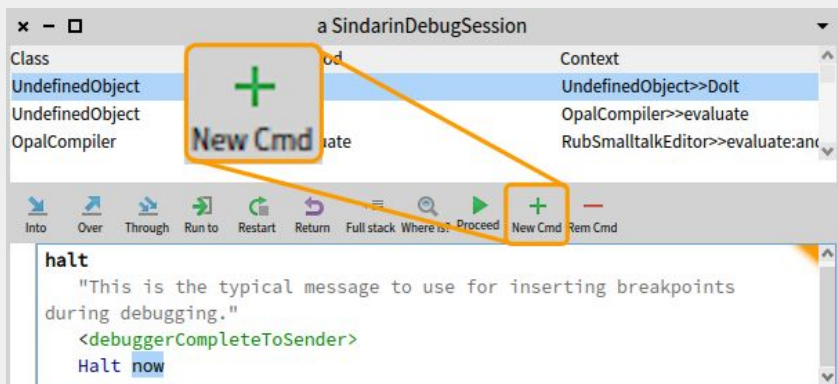


EXECUTION YOU WANT TO DEBUG

Customization of the Debugger

Demo

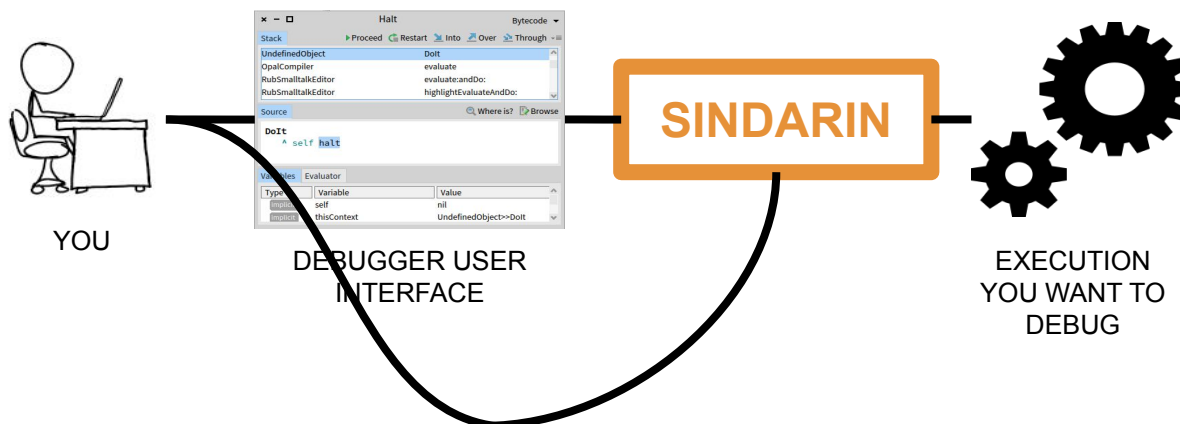
Customization of the Debugger



Planned

- Debugger recording the operations you perform and offering them to you as a Sindarin script later
- Sindarin API offering Object-Centric Debugging operations, like `#haltOnCall`, `#haltOnWrite...`
- Wishes? Come talk to us!

Thank you! Questions?



Spec2 Debugger with Sindarin

<https://github.com/dupriezt/Spec2Debugger>

```
Metacello new
  baseline: 'Spec2Debugger';
  repository: 'github://dupriezt/Spec2Debugger';
  load.
```

Get it
on
Github!



Just Sindarin (no-UI)

<https://github.com/dupriezt/ScriptableDebugger>

```
Metacello new
  baseline: 'Sindarin';
  repository: 'github://dupriezt/ScriptableDebugger';
  load.
```