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ReStore

- Object-Relational Interface (MySQL, Postgres, SQLite etc.)
- Simplicity > Flexibility
- Highly Transparent
- Open Source
 - https://github.com/rko281/restore

Dolphin Smalltalk

- Windows-native Smalltalk
- Deploys to Windows executable or DLL
- Open Source
 - https://github.com/dolphinsmalltalk

Example – Customer and Orders

```
Object subclass: #Customer instanceVariableNames: 'firstName surname emailAddress dateOfBirth address orders'
```

reStoreDefinition

```
^super reStoreDefinition
define: #surname as: (String maxSize: 100);
define: #firstName as: (String maxSize: 100);
define: #emailAddress as: (String maxSize: 100);
define: #dateOfBirth as: Date;
define: #address as: Address dependent;
define: #orders as: (OrderedCollection of: Order dependent owner: #customer);
yourself.
```

Example – Creating the Database

```
ReStore
dsn: 'ReStoreTest';
connect;
addClasses: {Customer. Address. Order};
synchronizeAllClasses
```

```
CREATE TABLE CUSTOMER (ID_ INTEGER PRIMARY KEY, SURNAME VARCHAR(100), FIRST_NAME VARCHAR(100), EMAIL_ADDRESS VARCHAR(100), DATE_OF_BIRTH DATE, ADDRESS INTEGER);

CREATE TABLE ADDRESS (ID_ INTEGER PRIMARY KEY, LINE1 VARCHAR(100), POSTCODE VARCHAR(16), COUNTRY VARCHAR(100));

CREATE TABLE ORDER_TABLE (ID_ INTEGER PRIMARY KEY, PRODUCT VARCHAR(100), QUANTITY INTEGER, CUSTOMER INTEGER);
```

Example – Creating an Object

```
customer := Customer new.
customer
    surname: 'Smith';
    firstName: 'John';
    emailAddress: 'john.smith@somewhere.net';
    address: (Address new
                   line1: '123 Oxford Street';
                   postcode: 'W1 1AA';
                   country: 'UK';
                   yourself);
    commit.
INSERT INTO CUSTOMER (SURNAME, FIRST NAME, EMAIL ADDRESS, ADDRESS, ID )
VALUES ('Smith', 'John', 'john.smith@somewhere.net', 1, 1);
INSERT INTO ADDRESS (LINE1, POSTCODE, COUNTRY, ID )
VALUES ('123 Oxford Street', 'W1 1AA', 'UK', 1);
```

Example – Updating an Object

```
customer
emailAddress: 'john.smith@somewhereelse.com';
addOrder: (Order new product: 'widgets'; quantity: 4; yourself);
commit.
```

```
UPDATE CUSTOMER SET EMAIL_ADDRESS = 'john.smith@somewhereelse.com'
WHERE CUSTOMER.ID_ = 1;
INSERT INTO ORDER_TABLE (PRODUCT, QUANTITY, CUSTOMER, ID_)
VALUES ('widgets', 4, 1, 1);
```

Example – Reading Objects

customers := Customer storedInstances.

customers size.

customers first.

customers asOrderedCollection.

Example – Querying Objects

Query Block Analysis

```
customers select: [ :each | each address country = 'UK'].
```

BlockAnalyzer doesNotUnderstand: #address

```
BlockAnalyzer doesNotUnderstand: #country
BlockAnalyzer = 'UK'

SELECT * FROM CUSTOMER
LEFT JOIN ADDRESS ON ADDRESS.ID_ = CUSTOMER.ADDRESS
WHERE ADDRESS.COUNTRY
= 'UK'
```

A Small Problem

```
customers select: [ :each | each address country isNil].
```

```
BlockAnalyzer doesNotUnderstand: #address
BlockAnalyzer doesNotUnderstand: #country
???

SELECT * FROM CUSTOMER
LEFT JOIN ADDRESS ON ADDRESS.ID_ = CUSTOMER.ADDRESS
WHERE ADDRESS.COUNTRY
???
```

customers select: [:each | each address country = nil].

A Solution

```
customers select: [ :each | each address country isNil].
```

- 4 Push Temp[0]; Send[1]: #address with 0 args
- 6 Send[2]: #country with 0 args
- 7 Special Send #isNil
- 8 Return From Block

doesNotUnderstand: aMessage

```
self convertMessageToSQL: aMessage.
```

```
senderFrame nextBytecode = SpecialSendIsNil ifTrue:

[self = nil.

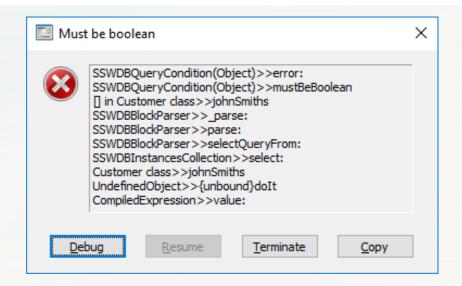
senderFrame skipNextBytecode]
```

WHERE ADDRESS.COUNTRY IS NULL

Another Problem

[:each | each firstName = 'John' and: [each surname = 'Smith']]

"SQLCondition, not a boolean"



[:each | (each firstName = 'John') & (each surname = 'Smith')]

Another Solution

```
[:each | each firstName = 'John' and: [each surname = 'Smith']]
```

```
Push Temp[0]; Send[1]: #firstName with 0 args → mustBeBoolean
     Push Const[2]: 'John'
     Special Send #=
                                                              "Examine sender's bytecodes"
     Jump If False +5 to 15
                                                              "Determine and: / or: "
    Push Temp[0]; Send[4]: #surname with 0 args ←
10
    Push Const[5]: 'Smith'
                                                              lastBytecode = JumpIfFalse ifTrue: [^true].
12
    Special Send #=
                                                              lastBytecode = JumpIfTrue ifTrue: [^false].
13
   Return From Block
14
   Push false
15
                                                              self error: 'unexpected bytecode'
    Return From Block
16
```

WHERE FIRST_NAME = 'JOHN' AND SURNAME

Yet Another Problem and Solution

WHERE ADDRESS, POSTCODE IS NULL OR ADDRESS

```
[:each | each address postcode isNil or: [each address country isNil]]
         Push Temp[0]; Send[1]: #address with 0 args
         Send[2]: #postcode with 0 args
         Jump If Not Nil +2 to 12 Jump If False +2 to 12 → mustBeBoolean
     10
         Push true
        Return From Block
     11
     12
         Push Temp[0]; Send[1]: #address with 0 args \leftarrow
     14
         Send[4]: #country with 0 args
doesNotUnderstand: aMessage
    self convertMessageToSQL: aMessage.
     self handlelsNilBytecodes ifTrue: [^self].
     senderFrame nextBytecode = JumpIfNotNil ifTrue:
          [senderFrame replaceNextBytecodeWith: JumpIfFalse.
          ^self = nil "SQLCondition, not a boolean"].
```

...though it's a bit more complicated than that:

- isNil and: [...]isNil or: [...]
- notNil and: [...]
- notNil or: [...]

"There are 8 known possibilities to consider when deciding if this is an isNil or notNil test:

- JumpIfNil to *^True* = isNil
- JumpIfNil to *`False = notNil*
- JumpIfNil to other bytecode with ^True in the jumped-over code = notNil
- JumpIfNil to other bytecode without ^True in the jumped-over code = isNil
- JumpIfNotNil to ^True = notNil
- JumpIfNotNil to ^False = isNil
- JumpIfNotNil to other bytecode with ^True in the jumped-over code = isNil
- JumpIfNotNil to other bytecode without ^True in the jumped-over code = notNil"

An Included Bonus

```
customers select: [:each | #('UK' 'France') includes: each address country]
```

doesNotUnderstand: aMessage

```
"Do everything we did earlier"
```

```
senderFrame nextMessage = #includes: ifTrue:

[self includedIn: senderFrame nextMessageReceiver.

senderFrame skipNextBytecode]
```

```
WHERE ADDRESS.COUNTRY IN ('UK' 'France')
```