

Real world



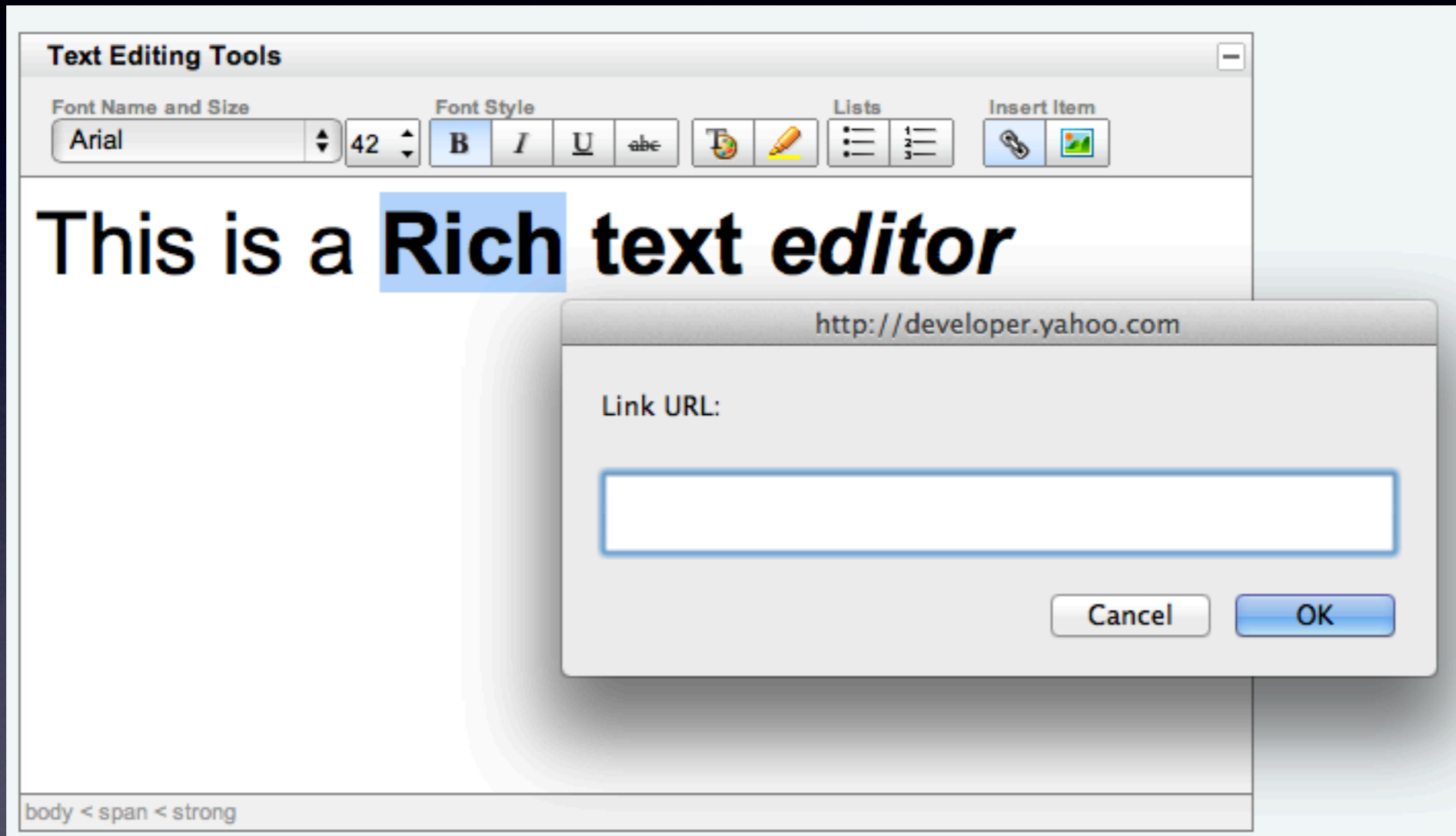
applications

Nick Ager
@nickager

Agenda

- Dealing with user generated content
 - Wysiwyg
 - Uploading files
- Ensuring your site's look does not suck
- Hardening your image for production
- Useful libraries
- Hosting

Wysiwyg editor



Wysiwyg editors

- Many online editors available:
 - CKEditor
 - OpenBEXI
 - TinyMCE
 - YUI Rich Text Editor
 - WYMeditor

http://en.wikipedia.org/wiki/Online_rich-text_editor

Wysiwyg issues



There are bad guys on the internet

With raw html upload, need to guard against:

- Javascript
- forms
- redefine styles
- redirects
- etc

Demo

Uploading files

Not real world

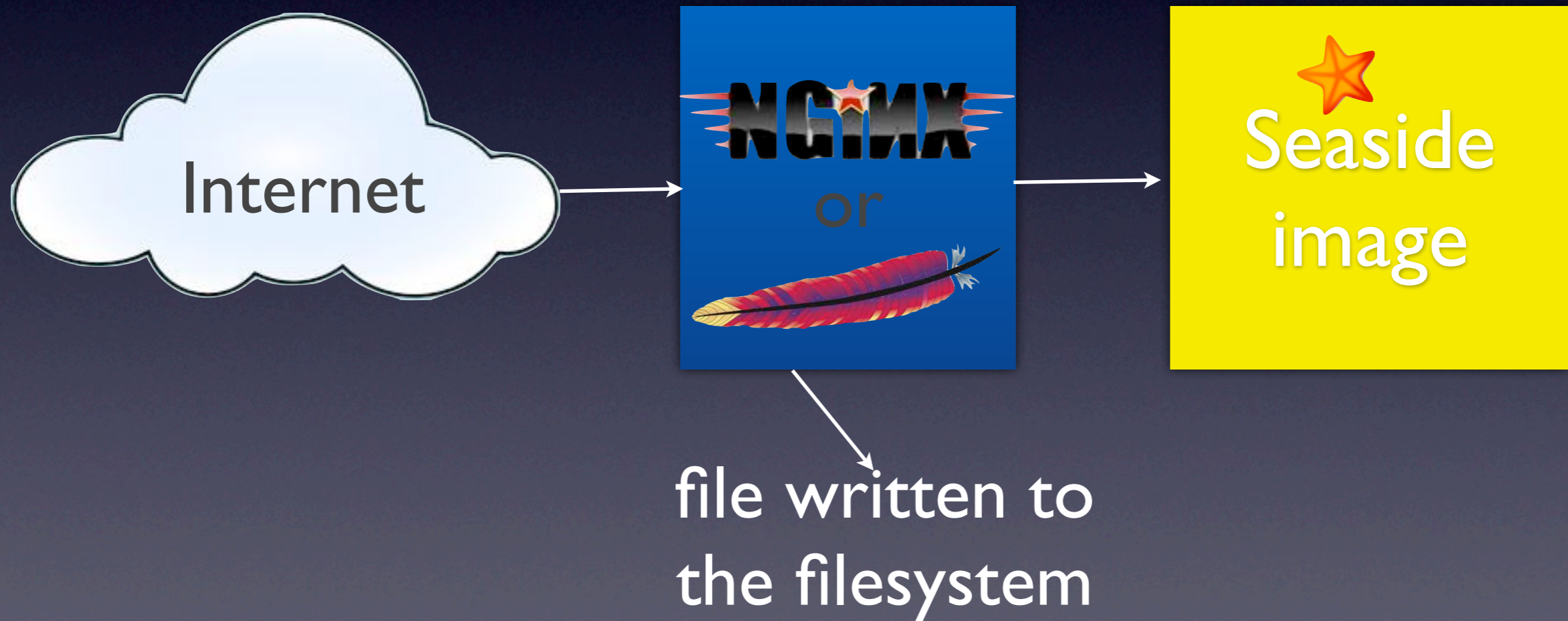
```
UploadForm>>renderContentOn: html
  html form multipart; with: [
    html fileUpload
      callback: [ :value | self receiveFile: value ].
    html submitButton: 'Send File' ]
```

```
UploadForm>>receiveFile: aFile
| stream |
stream := (FileDirectory default directoryNamed: 'uploads')
  assureExistence;
  forceNewFileNamed: aFile fileName.
[ stream binary; nextPutAll: aFile rawContents ]
  ensure: [ stream close ]
```

<http://book.seaside.st/book/fundamentals/forms/fileupload>

File uploading

Real world



Fileupload

```
renderFormOn: html
  html form
    multipart;
    with: [
      | fileUploadField fileUploadId startFileUploadJS |

      fileUploadField := html fileUpload
        id: (fileUploadId := html nextId);
        callback: [ :file | ].

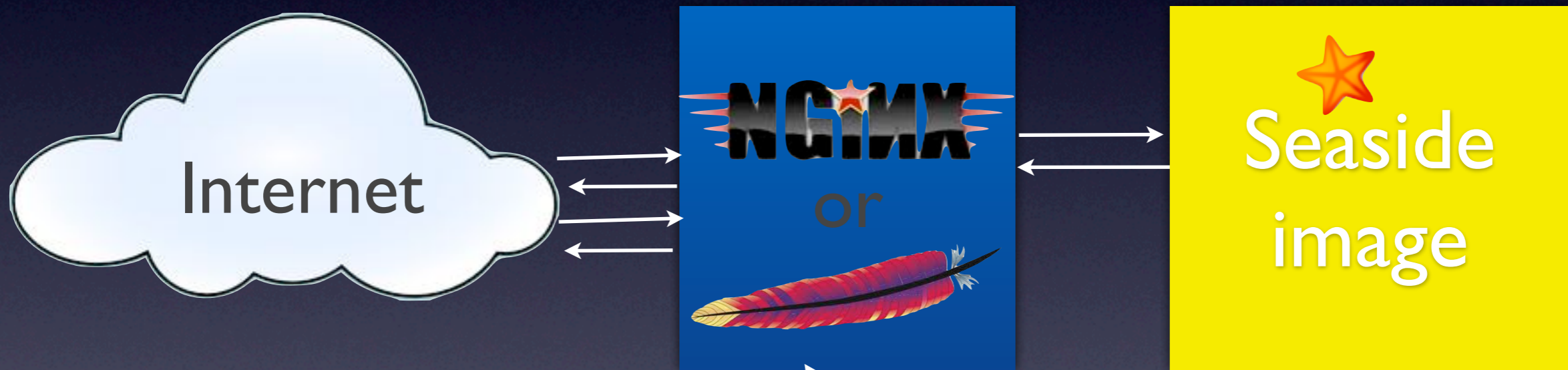
      html hiddenInput
        callback: [:val | | uploadFieldName theRequestContext postFields |
          uploadFieldName := fileUploadField attributeAt: 'name'.
          theRequestContext := self requestContext.
          postFields := theRequestContext request postFields.

          filename := (postFields at: (uploadFieldName, '.name') ifAbsent:
            [ ^ self ]).

          uploadFilePath := postFields at: (uploadFieldName , '.path').
          filesize := (postFields at: (uploadFieldName , '.size'))
            greaseInteger.
          mimeType := WAMimeType fromString: (postFields at:
            (uploadFieldName , '.content_type'))]
    ].
```

File downloading

Real world



js, css, png etc served from the filesystem

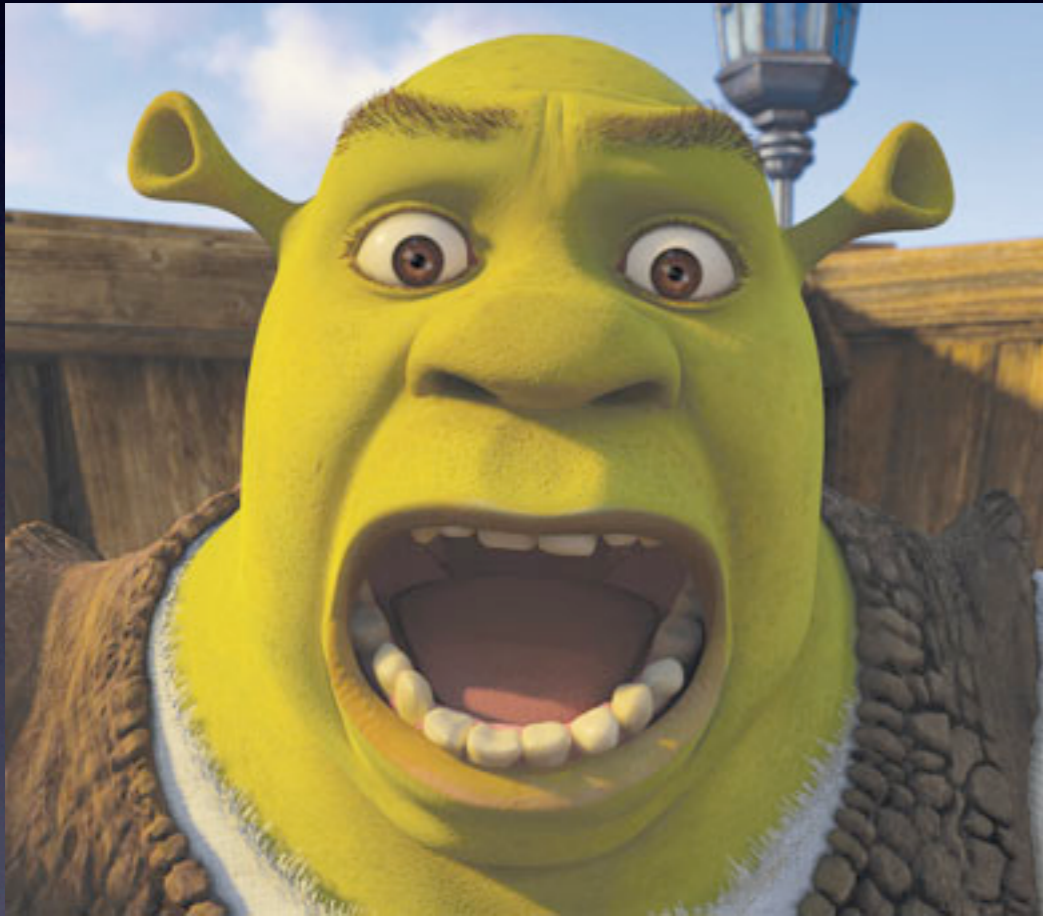
Writing contents of WAFileLibraries

```
WAFileLibrary allSubclasses do: [:each | each deployFiles]  
WAFileMetadataLibrary allSubclasses do: [:each | each deployFiles]
```

mod_xsendfile

- Allows front-end server to server files that its doesn't have direct access to eg
 - downloading files that require authentication
 - file doesn't need to be loaded in the image

Ensuring the look of your site doesn't suck



- Twitter bootstrap

“Sleek, intuitive, and powerful front-end framework for faster and easier web development”

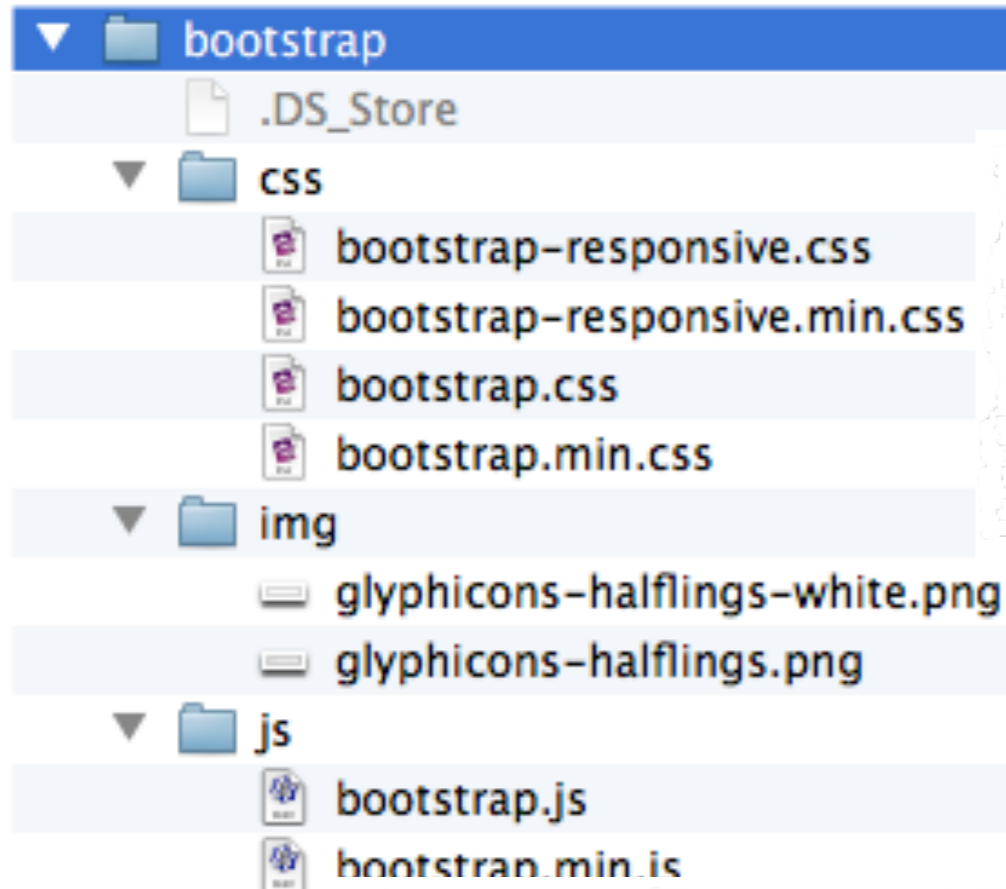
Layout file blueprint
css for buttons, tabs,
drop-downs etc

<http://twitter.github.com/bootstrap/>

Examples using bootstrap

- <http://smalltalkhub.com>
- [Pharo Association](#)
- [Pier Admin Setup](#)
- [Magritte Twitter Bootstrap integration](#)

WAFileMetadataLibrary



```
FileMetadataLibrary subclass: #TWBSDeploymentLibrary  
instanceVariableNames: ""  
classVariableNames: ""  
poolDictionaries: ""  
category: 'Twitter-Bootstrap-Libraries'
```

New Seaside 3.07

cssbootstrapresponsiveminCss

^ WAFileLibraryResource

filepath: 'css/bootstrap-responsive.min.css'

contentType: (WAMimeType main: 'text' sub: 'css')

cacheDuration: (Duration days: 0 hours: 0 minutes: 30 seconds: 0)

contents: (GRDelayedSend receiver: self selector: #cssbootstrapresponsiveminCssContent)

[Add](#) [Clear Default](#) | [Open](#) [Copy](#) [Remove](#) [Set Default](#)

./	Dispatcher
browse	Application
comet/	Dispatcher
config	Application
examples/	Dispatcher
files	File Library
javascript/	Dispatcher
magritte/	Dispatcher
piersetup	Application
seaside	Legacy redirection
status	Application
tests/	Dispatcher
tools/	Dispatcher
welcome (*)	Application

File Library: /files

TestFileLibrary

Add file:
 no file selected

You can also upload files programatically:

```
TestFileLibrary addAllFilesIn: '/var/www/files/twitterbootstrap/css'  
TestFileLibrary addAllFilesIn: '/var/www/files/twitterbootstrap/js'
```

Additionally as your file library is derived from `WFileMetadataLibrary` you can store files which include a path component, for example:

```
TestFileLibrary recursivelyAddAllFilesIn: '/var/www/files/twitterbootstrap'
```

Now all the files in `'/var/www/files/twitterbootstrap/css'` and `'/var/www/files/twitterbootstrap/js'` will include a the path component of either `'css/'` or `'js/'` in their url path.

In a rendering method, you can refer to files in your file library with:

```
html image url: MyFileLibrary / #pictureJpg.
```

You can easily include all css and javascript referred to within the method `#selectorsToInclude` in your component's `#updateRoot`: using:

```
MyFileLibrary default updateRoot: aHtmlRoot.
```

When you are ready to deploy your site, you can write the files from your file library out to the file system, using:

```
MyFileLibrary default deployFiles.
```


Twitter bootstrap Seaside integration

Create an admin user

Name:

Password:

```
html textInput  
twbsPlaceholderText: 'admin username';  
id: #username;  
on: #username of: self.
```

Hardening your image for production

- Only load what you need
 - Seaside-Tools-Web (/config)
 - Seaside-Development (halos, browser)
- Try a minimal Pharo image (eg Pharo Kernel)

Hardening your image for production #2

Only your root component

```
application := WApplication new.  
WAdmin configureNewApplication: application.  
application preferenceAt: #rootClass put: YOURROOTCOMPONENT.  
  
WServerManager default adaptors do: [ :each | each requestHandler:  
application ]
```

flush caches

```
"flush all Monticello definitions"  
MCMMethodDefinition cachedDefinitions removeAll.  
MCFileBasedRepository allSubInstancesDo: [:ea | ea flushCache].
```

Useful libraries

- JQWidgetBox

<http://www.squeaksource.com/JavaScriptWidgetBox/>

- Seaside-REST

<http://www.squeaksource.com/Seaside30Addons/>

- Magritte-JSON

- Magritte-XML

<http://source.lukas-renggli.ch/magritteaddons/>

Hosting

- [seasidehosting.st](#)
 - Works only with Pharo 1.2 (non stack VM)
 - REALLY useful for demos eg:
 - [jquerymobile.seasidehosting.st](#)
 - [twitterbootstrap.seasidehosting.st](#)
 - [troller.seasidehosting.st](#)
- Not a real world solution

Choosing a host

- Cost (bandwidth, processing power, memory file space etc)
- Low latency
- Free hosting on a micro instance for a year



[Overview](#)[Reference](#)[Platform Features](#)[Languages](#)[Collaboration](#)[Command Line](#)[Deployment](#)[Troubleshooting](#)[Dev Center](#)[Aspen/Bamboo](#)[Heroku Labs](#)[Buildpacks](#)[Changelog](#)[Languages](#)[Tutorials](#)[Accounts & Billing](#)[Add-ons](#)

Third-Party Buildpacks

Last Updated: 22 August 2012

Table of Contents

- [Third-party buildpacks](#)
- [Using a custom buildpack](#)

The following is a list of [third-party buildpacks](#) available for use with your Heroku apps. These buildpacks enable you to use languages and frameworks beyond those officially supported by Heroku.

Third-party buildpacks contain software that is not under Heroku's control. Please inspect the source of any buildpack you plan to use and proceed with caution.

Third-party buildpacks

Name	Description	Author	BUILDPACK_URL
Common Lisp	Buildpack for Common Lisp web applications, including SQL and AJAX support	Mike Travers	https://github.com/mtravers/heroku-buildpack-cl
Elixir	A buildpack for Elixir applications	Gosha Arinich	https://github.com/goshakkk/heroku-buildpack-elixir
Emacs	For running Emacs Lisp web applications using Elnode. (highly experimental)	Phil Hagelberg	https://github.com/technomancy/heroku-buildpack-emacs
Embedded Proxy	A buildpack for proxying to an embedded buildpack within a project	Ryan Brainard	https://github.com/ryanbrainard/heroku-buildpack-embedded-proxy

Questions

- Share your experience of real-world Seaside deployment

x forwarding

```
Host seasideserver  
  User seasideuser  
  HostName 172.16.181.203  
  ForwardX11 yes  
  ForwardX11Trusted yes  
  Compression yes  
  ForwardAgent yes
```

```
$ ssh seasideserver
```