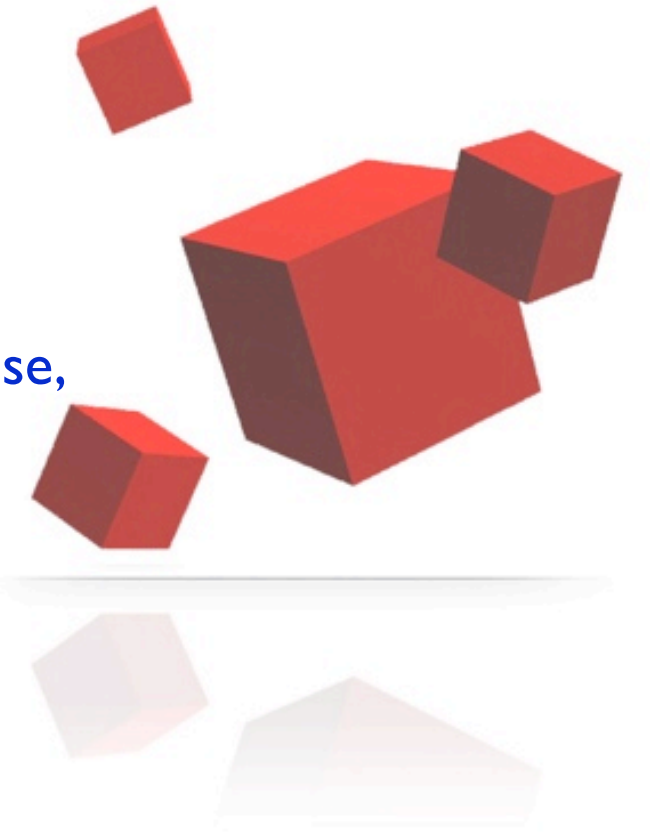
Meta-Driven Browsers

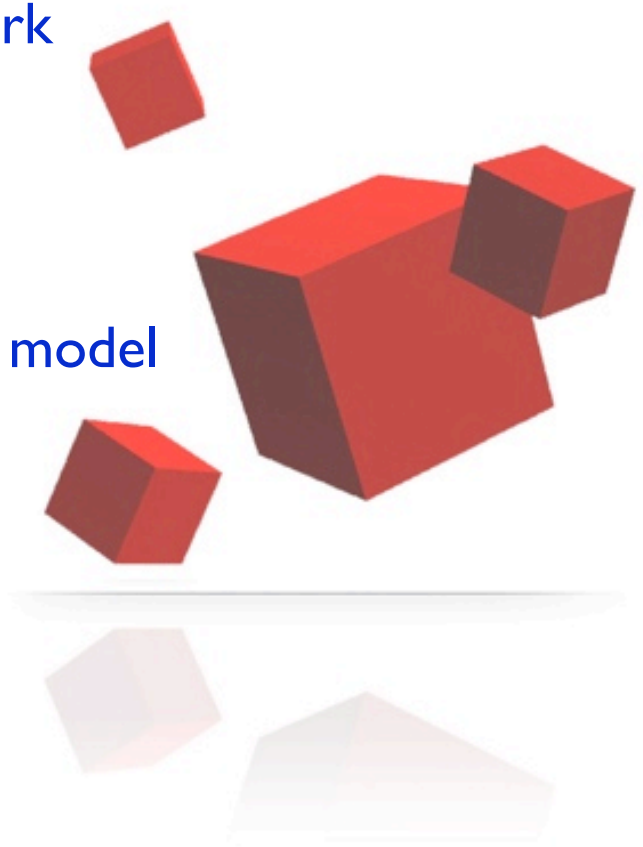
Alexandre Bergel, Stéphane Ducasse,
Colin Putney, Roel Wuyts

ESUG 2006
Prague, Czech Republic



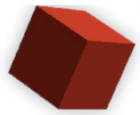
Outline

1. The OmniBrowser framework
2. Graph and metagraph
3. Interaction with the domain model
4. The System browser
5. Conclusion



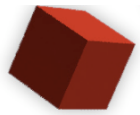
The OmniBrowser Framework

- A sophisticated framework to define new browsers
- It is structured around:
  - an explicit **domain model**
  - a **metagraph** (a state machine) that specify navigation with the domain model
  - a list of **actors** that define interactions



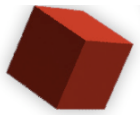
Domain Model: Files

```
OBNode subclass: #FileNode
  instanceVariableNames: 'path'
  ...

FileNode>>name
  ^ (FileDirectory directoryEntryFor: path) name

FileNode>>text
  ^ 'File named: ', self name
```

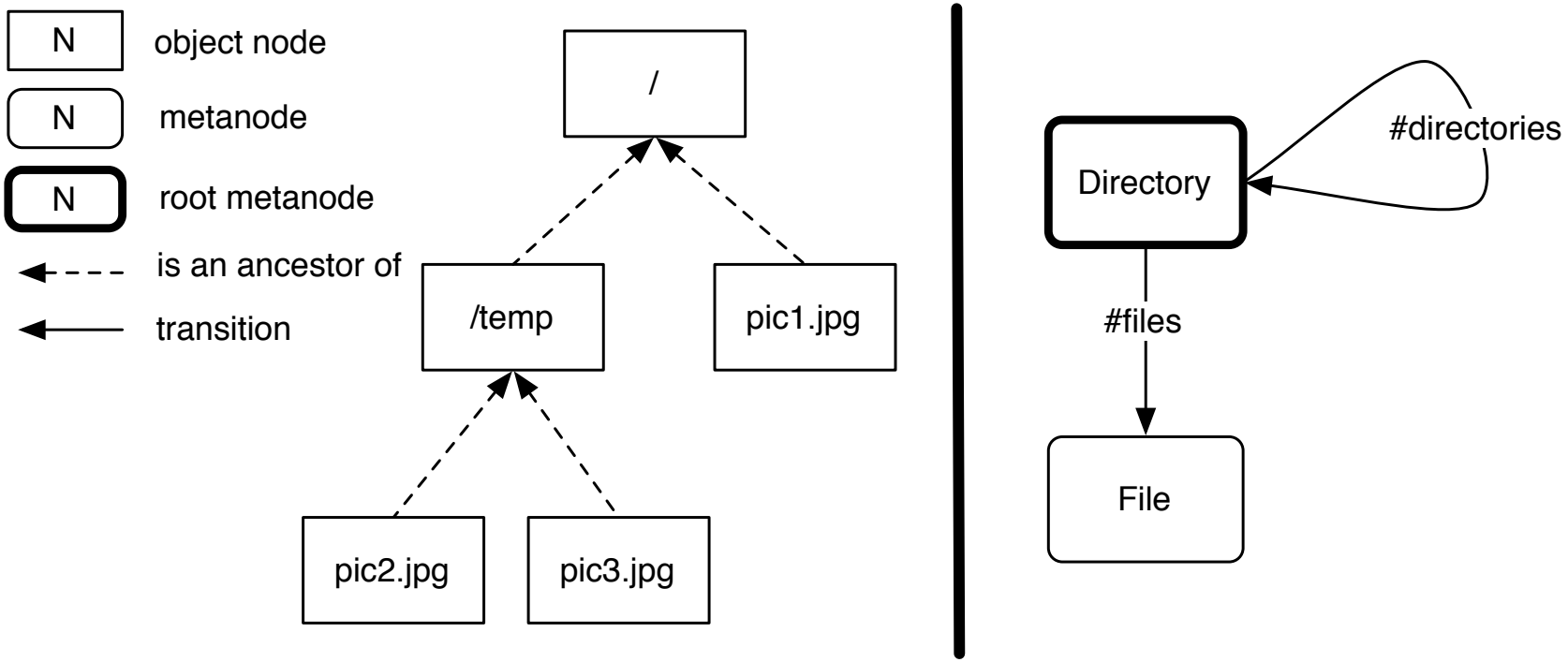



Domain Model: Directory

```
FileNode subclass: #DirectoryNode

DirectoryNode>>directories
  | dir |
  dir := FileDirectory on: self path.
  ^ dir directoryNames collect:
     [:each |
        DirectoryNode on: (dir fullNameFor: each)]

DirectoryNode>>files
  | dir |
  dir := FileDirectory on: self path.
  ^ dir fileNames collect: [:each |
     FileNode on: (dir fullNameFor: each)]

DirectoryNode>>text    ^ path
```

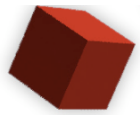



Graph and Metagraph to define browsers



(a) Instantiated domain

(b) Metagraph



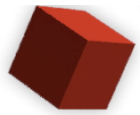
Metagraph and browser definition

Creation of a browser:

```
OBBrowser subclass: #FileBrowser
```

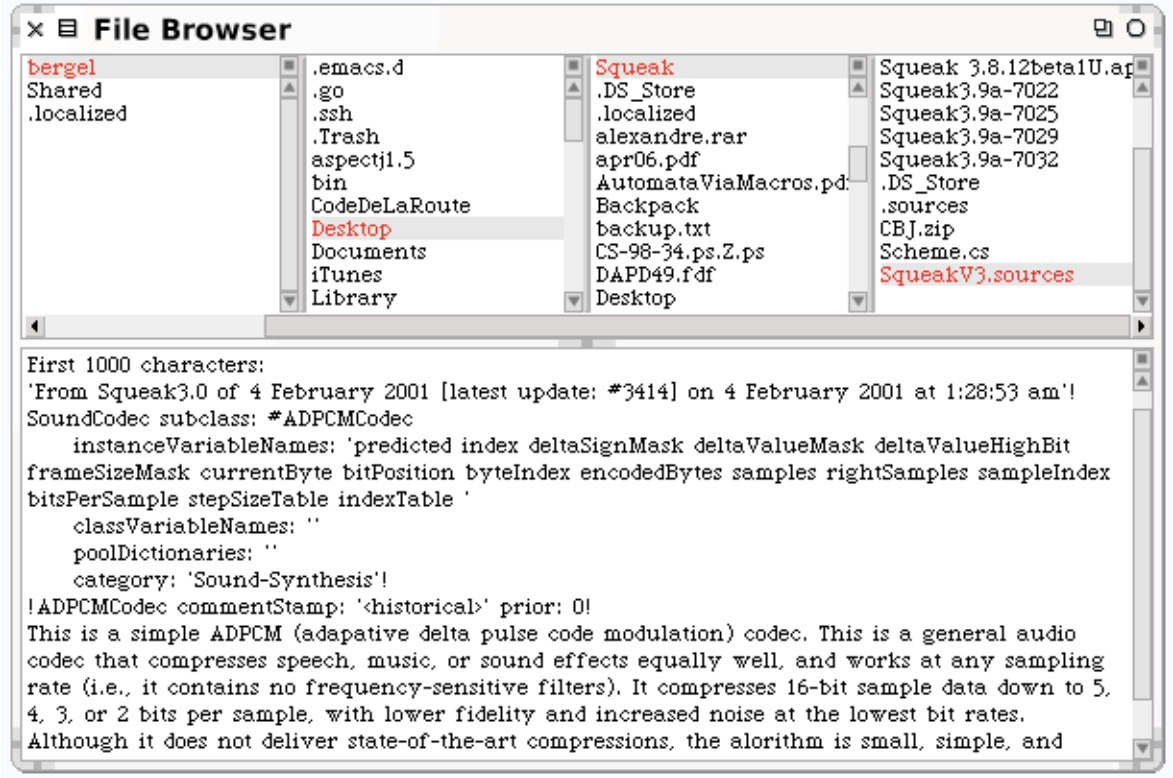
Root nodes:

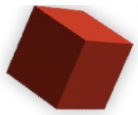
```
FileBrowser>>defaultRootNode
    ^ DirectoryNode on: '/'

FileBrowser>>defaultMetaNode
    |directory file |
    directory := OBMetaNode named: 'Directory'.
    file := OBMetaNode named: 'File'.
    directory
        childAt: #directories put: directory;
        childAt: #files put: file;
        addActor: FileActor new.
    ^ directory
```



Automatic layout with columns and a pane

- The GUI is built by the framework
- It uses a layout similar to the Smalltalk System browser

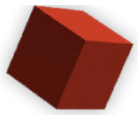




Interacting with the domain model with actors

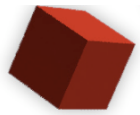
An actor defines a column menu:

```
OBActor subclass: #FileActor

FileActor>>actionsForNode: aNode
  ^ {OBAction
       label: 'remove'
       receiver: self
       selector: #remove:
       arguments: {aNode}
       keystroke: $x
       icon: MenuIcons smallCancelIcon.
     ...}
```

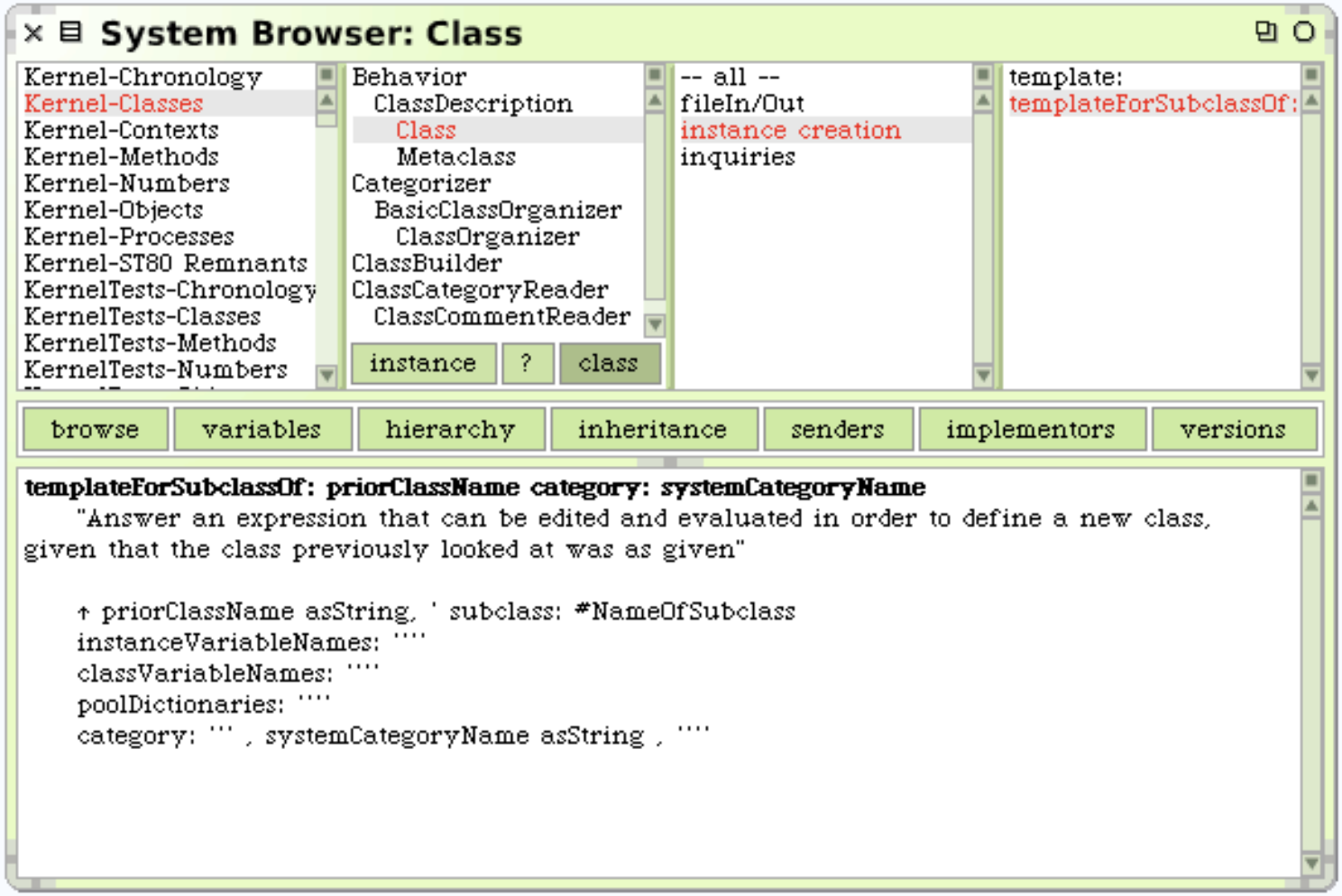



Important notions of OmniBrowser

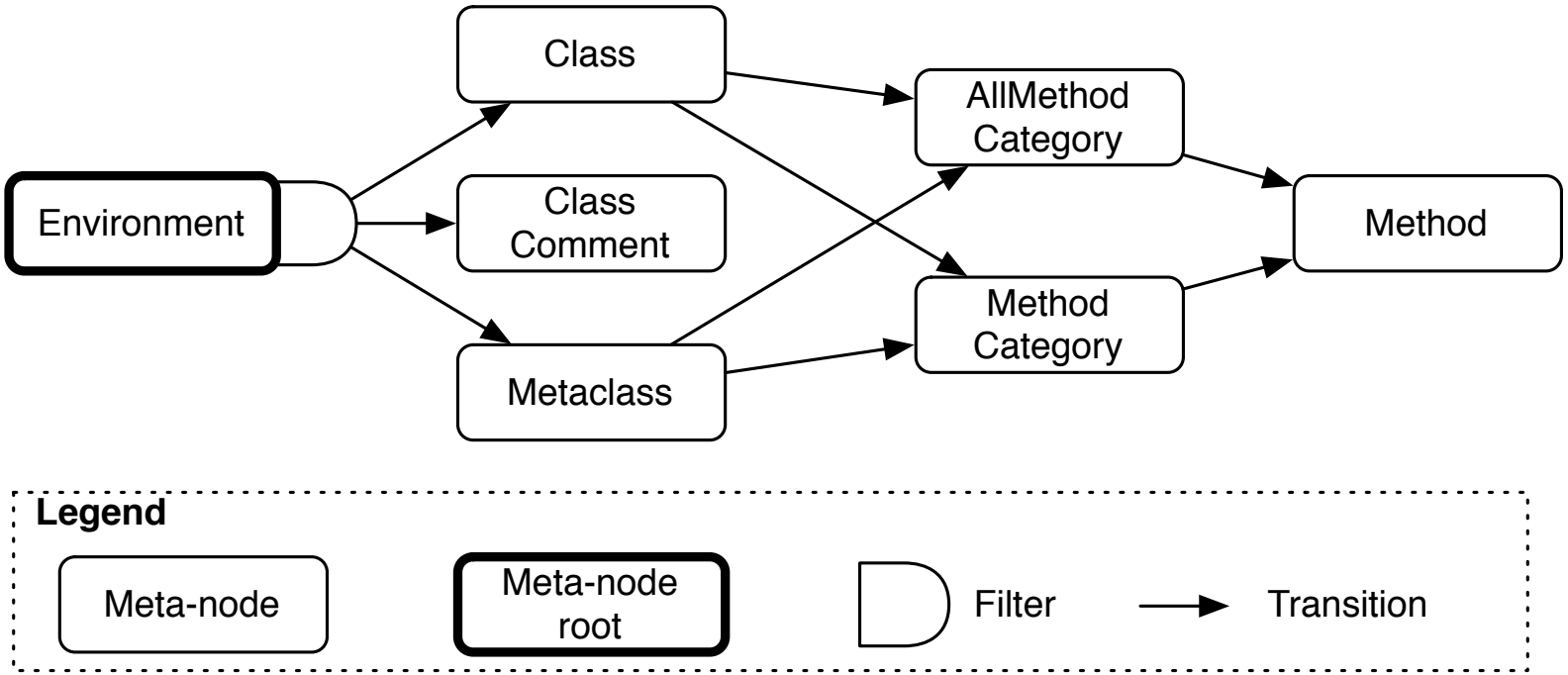
- Core notions:
  - **Nodes**: what my domain is made of?
  - **Metagraph**: how do I navigate in my domain?
  - **Actors**: how do I interact with my domain?
- Filter: filtering domain nodes
- Definition: accepting new definitions of nodes

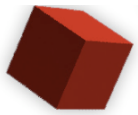


The new system browser...

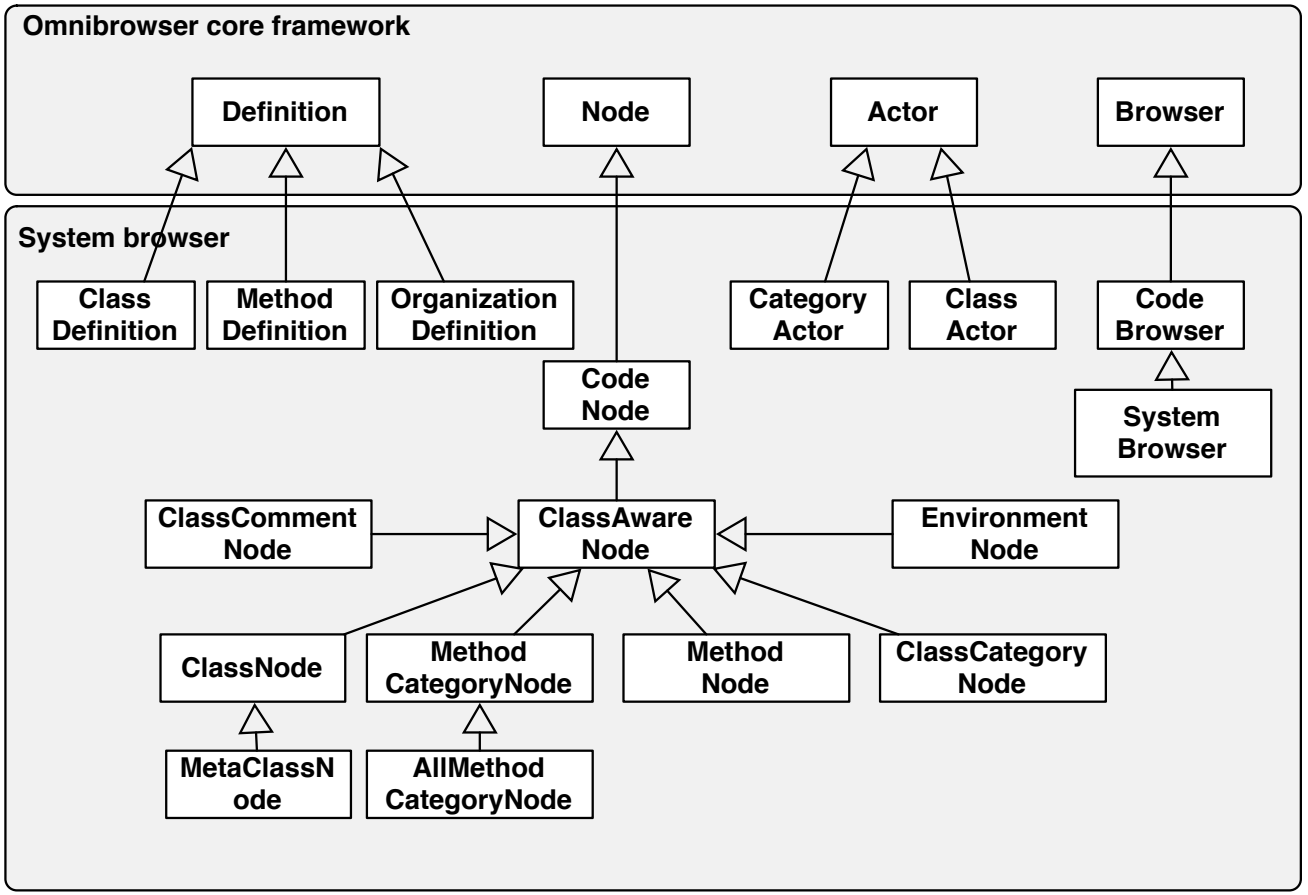


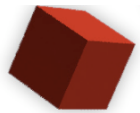
... its Metagraph ...





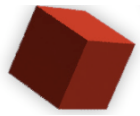
... and its implementation





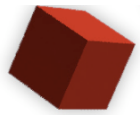
Limitations of OmniBrowser ...

- Hardcoded flow
  - Navigation has to follow the left-to-right list construction
  - Would be difficult to implement Whiskers
- Currently selected item
  - Difficulty to implement advanced browsing facilities like in VisualWorks



... and its strenghts

- Ease of use
  - do not need to deal with graphical objects
- Explicit state transition
  - graphical objects are automatically updated.
- Separation of domain and navigation
  - better readability of the code



Conclusion

- Framework to build easily new browser
- Based on notion of nodes, metagraph, actors, definition and filters
- Included per default in Squeak 3.9
- Already existing browsers:
  - changes, implementors, senders, variables, version, ...
  - coverage browser
  - dual browser
  - Traits browser
  - Pier browser